

# System & Network Security

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KOREA AGENCY FOR DIGITAL OPPORTUNITY & PROMOTION

# Outline

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## 1. Overview of Information Security

- Internet Security Issues
- Security Threat, Mechanism, Service

## 2. Attacks and Countermeasures

- Various security attacks and their countermeasures

## 3. Securing Network with IS Products

- Firewall
- Intrusion Detection System

## 4. Authentication

## 5. Communications Security

- VPN
- IPSec
- SSL/TLS

## 6. Security Management

- Information security industry
- Enterprise security management
- Penetration Testing for Intrusive Attacks

## 7. Applications Security

- E-commerce in Korea

# **1. Overview of Information Security**

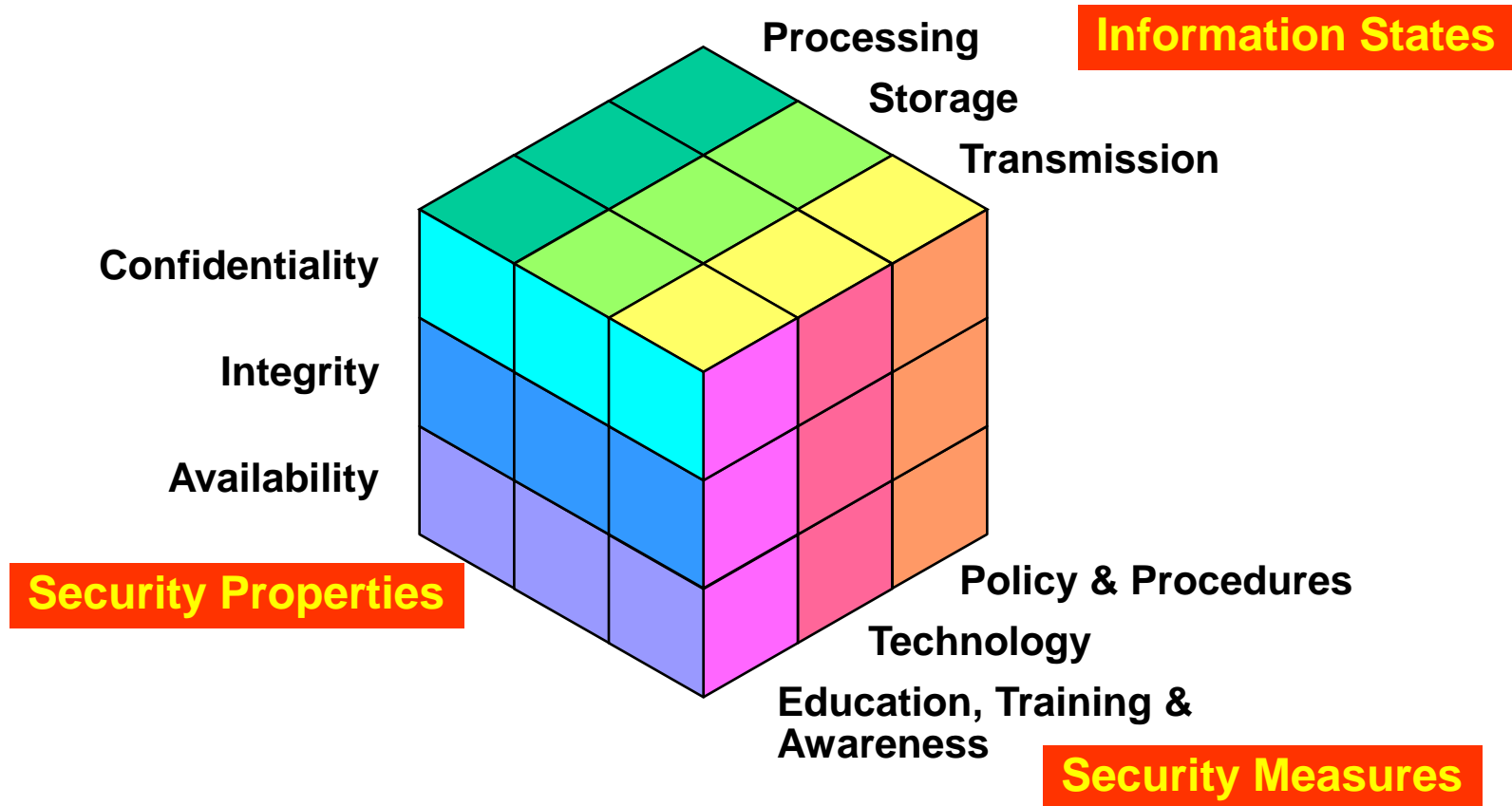
- Information Security**
- Computer Security**
- Internet Security**
- Security Threat, Mechanism, Service**
- Internet Security Technologies**

# Introduction

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- Information security
  - Securing all kinds of data even if they are not electronic.
    - **For example, the use of lock for a cabinet storing sensitive information**
- Computer security
  - Securing data stored in computers
- Network security or Internet security
  - Securing data transmitted over interconnected networks.

# Information Security



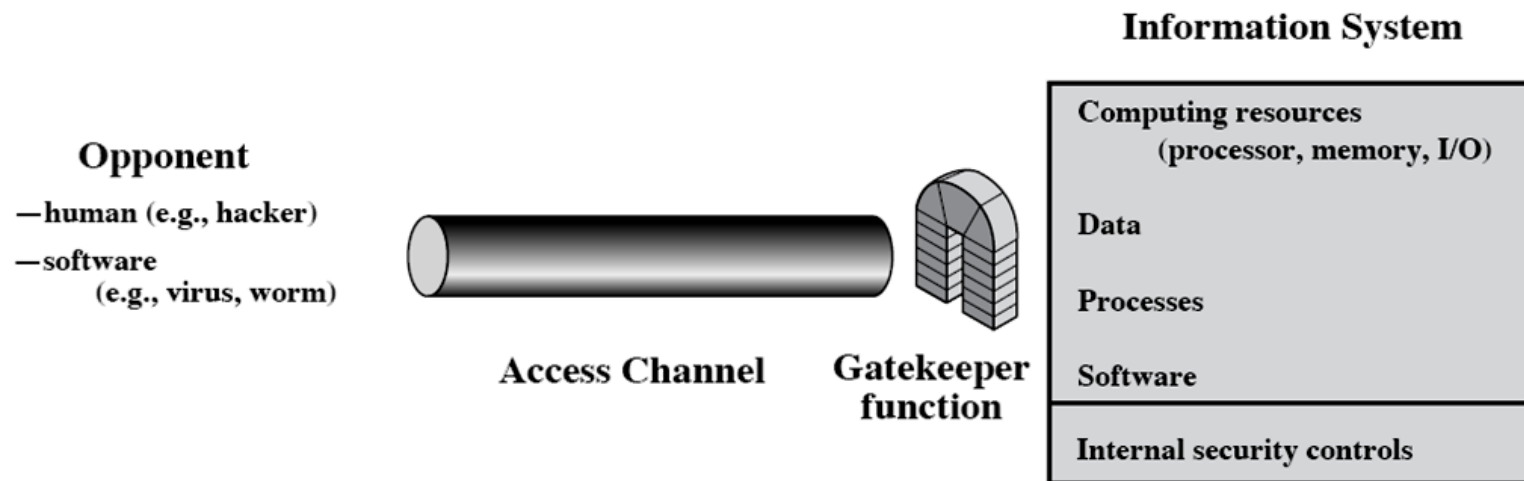
NSTISSI 4011: National Training Standard for Information Systems Security Professionals, 1994

# Information Security C.I.A.

- Information Security
  - Discipline that protects the Confidentiality, Integrity & Availability of information, during processing, storage & transmission, through Policies, Technologies & Operations
  - Network/Communication security, Host/Computer security
- C.I.A. of Information Security
  - **Confidentiality**: Protecting from unauthorized disclosure
  - **Integrity**: Protecting from unauthorized modification
  - **Availability**: Making information accessible/available when needed
- How to Achieve Information Security
  - **Policies** : what should do, what should not do, etc., for information security
  - **Technologies**: implementing the policies
  - **Operations**: assessment & improvement on the implemented technologies

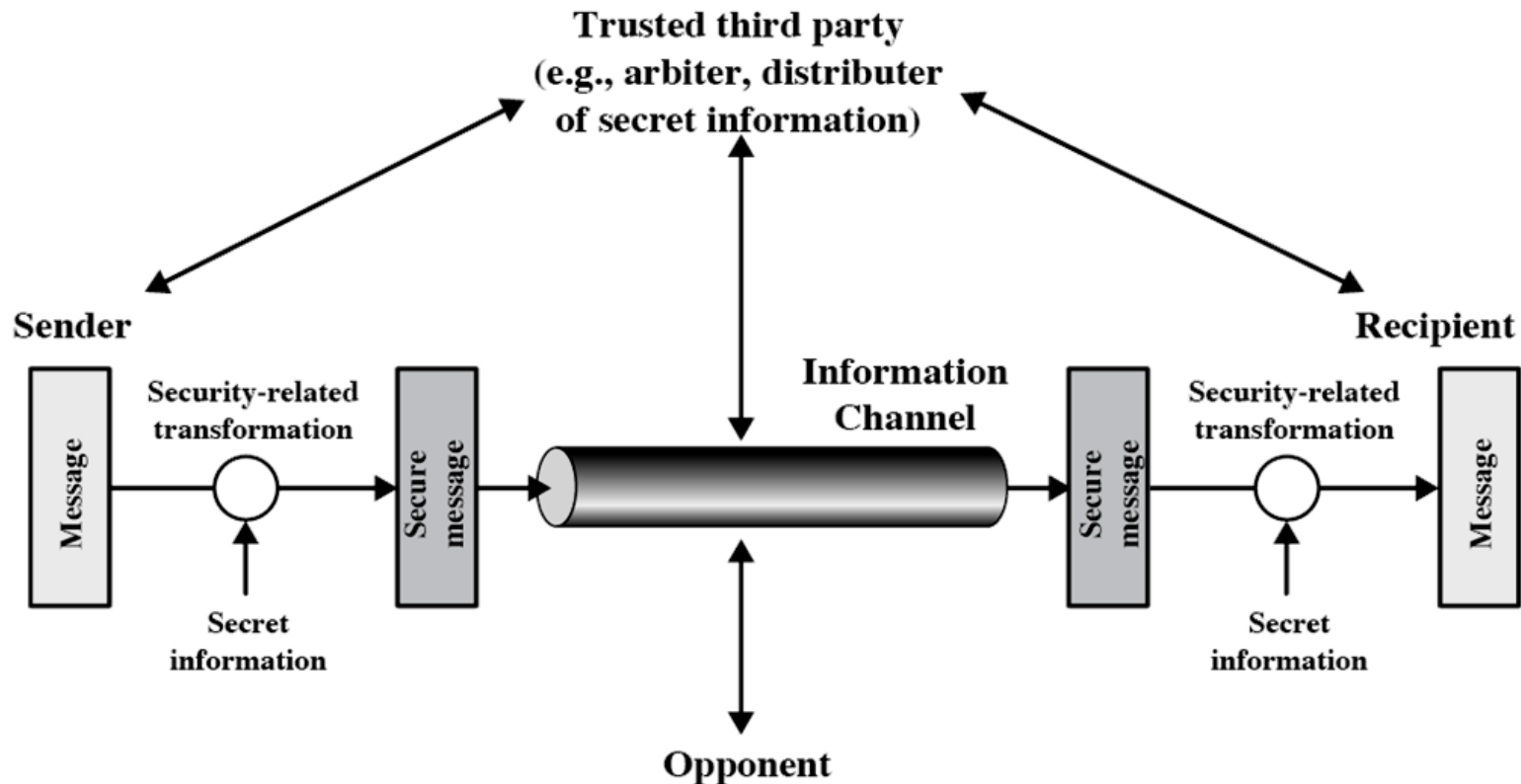
# A Model for Computer Security

- Protect a system from unwanted access



# A Model for Network Security

- Protect the communication from opponents.





# Why Computer Security?

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- The Internet is a dangerous place
  - We are constantly being scanned for weak or vulnerable systems; new unpatched systems will be exploited within minutes.
- We need to protect
  - Our data
  - Our ability to use our computers (denial of service attacks)
  - Our reputation
- Major sources of danger
  - Running malicious code on your machine due to system or application vulnerabilities or improper user actions

# Good Computer Security Practices

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1. **Don't keep restricted data on portable devices.**
2. **Back-up your data.**
3. **Use cryptic passwords that can't be easily guessed and protect your passwords - don't write them down and don't share them!**
4. **Make sure your computer has anti-virus, anti-spyware and firewall protection as well as all necessary security patches.**
5. **Don't install unknown or unsolicited programs on your computer.**
6. **Don't open unknown, unscanned or unexpected email attachments.**
7. **Don't share access to your computers with strangers. Learn about file sharing risks.**
8. **Disconnect from the Internet when not in use.**
9. **Physically secure your area and data when unattended**
10. **Lock your screen**
11. **Check your security on a regular basis. Understand the risks and use measures to minimize your exposure.**
12. **Share security tips with family members, co-workers and friends.**

# Ethics and Society

- **IT code of conduct**
  - **Written guideline that helps determine whether computer action is ethical**
  - **Employers can distribute to employees**

## IT CODE OF CONDUCT

1. Computers may not be used to harm other people.
2. Employees may not interfere with others' computer work.
3. Employees may not meddle in others' computer files.
4. Computers may not be used to steal.
5. Computers may not be used to bear false witness.
6. Employees may not copy or use software illegally.
7. Employees may not use others' computer resources without authorization.
8. Employees may not use others' intellectual property as their own.
9. Employees shall consider the social impact of programs and systems they design.
10. Employees always should use computers in a way that demonstrates consideration and respect for fellow humans.

# What is the Internet?

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- **Collection of networks that communicate**
  - with a common set of standard protocols (TCP/IP)
  - by multilateral agreement
- **Collection of networks with**
  - no central control
  - no central authority
  - no common legal oversight or regulations
  - no standard acceptable use policy
- **Physical network connections not important**
  - leased lines, dial-up, wireless
- **Logical connectivity**
  - everything is connected to everything else

# Internet Security Issues (1)

- **Internet Infrastructure is Inherently Insecure**
  - Security was not a design consideration of Internet protocols
  - Unauthenticated routing protocols control Internet reachability
  - Add-on security is hard on users and hard to integrate into applications
- **Increasing Complexity of Network & Applications**
  - Increasing complexity of network connectivity
    - Varying collection of ISPs, Wireless WAN/LAN, Home networking ...
    - Dial-up, DSL, Cable modem, Wireless, Satellite, Power line ...
  - Increasing complexity of network protocols & applications
    - Peer-to-peer networking protocols, multimedia over IP
  - Internet everywhere: More complexity of management
    - Mobile phones, home appliances ...
  - Complexity is the Worst Enemy of Security & Management

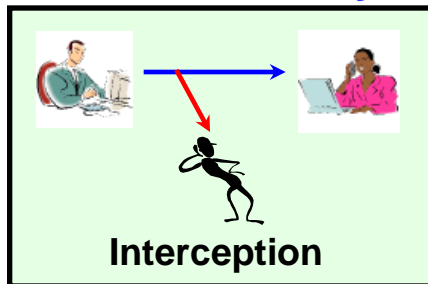
# Internet Security Issues (2)

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- **More Distributed Networking / Applications Emerging**
  - Distributed file sharing/computing
  - Peer-to-peer networking, Home networking
  - Ubiquitous computing
- **Vulnerable Software Everywhere**
  - Vulnerability in software is inevitable and continues to appear
  - Vulnerable security products deployed
- **Sophistication & Automation of Attack Tools**
  - Attack tools / toolkits are becoming more sophisticated, automated, easy to use & hard to trace back
  - No specific knowledge required to mount attacks
  - Global collaboration is essential

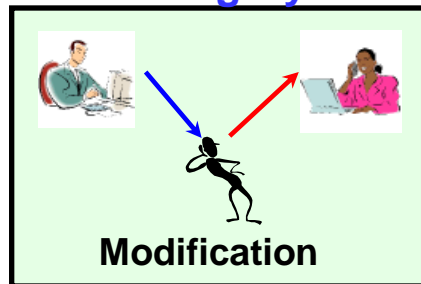
# Security Needs for Network Communications

## Confidentiality



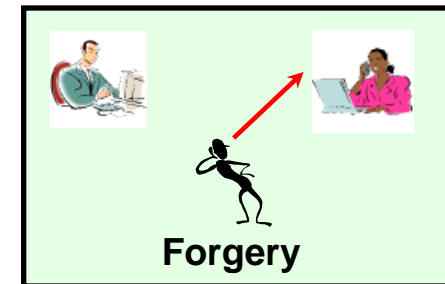
Is Private?

## Integrity



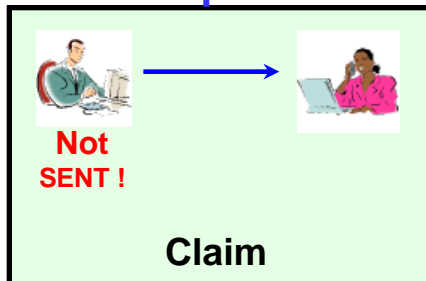
Has been altered?

## Authentication



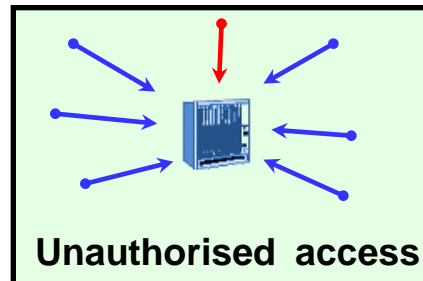
Who am I dealing with?

## Non-Repudiation



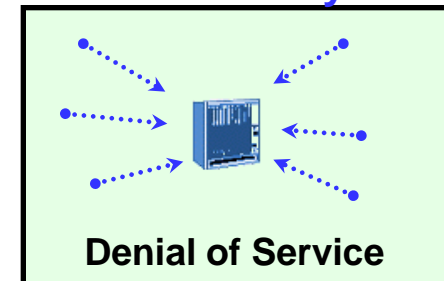
Who sent/received it?

## Access Control



Have you privilege?

## Availability



Wish to access!!

# Authenticity

**On the Internet, nobody knows you're a dog**

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# The OSI Security Architecture

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- ITU-T Recommendation X.800, *Security Architecture for OSI* defines
  - **Security attack**
    - Any action that compromises the security of information
  - **Security mechanism**
    - A process designed to detect, prevent, or recover from a security attack
  - **Security service**
    - A service making use of security mechanisms to counter security attacks.

# The OSI Security Architecture

Security Attacks	Security Mechanisms	Security Services
Interception Forgery Modification Denial of facts	Encryption Authentication Digital signature Key exchange	Confidentiality Authentication Integrity Non-repudiation
Unauthorized access Interruption	Access control Monitoring & Responding	Access control Availability

# Security Attacks - Passive

- **Passive attacks**
  - **Observing the information from the system**
  - Release of message contents
    - Sniffing, Wiretap
    - TEMPEST : detecting information from Transient Electromagnetic Pulse
  - Traffic analysis
- Against passive attacks
  - Difficult to **detect** (after they occurred), because they do not involve any change of the data.
  - Thus, they should be **prevented** rather than be **detected**.

# Security Attacks - Active

- **Active attacks**
  - Try to alter system resources or affect their operation
  - **Creating illegitimate messages**
    - Masquerade (who)
    - Replay (when)
    - Modification of messages (what)
  - **Denying legitimate messages**
    - Repudiation
  - **Making system facilities unavailable**
- **Against active attacks**
  - Difficult to prevent, because of many new vulnerabilities.
  - So, the goal is to **detect** active attacks and to **recover** as soon as possible.

# Security Attacks - Active

- **Active attacks**

- Worm : program that replicates itself through network
- Logic bomb : malicious instructions that trigger on some event in the future, such as a particular time occurring
- Trojan horse : program that does something unexpected (and often secretly)
- Trapdoor : an undocumented entry point intentionally written into a program, often for debugging purposes, which can be exploited as a security flaw
- Virus : program fragment that, when executed, attached itself to other programs

# Security Mechanisms

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- Security Mechanisms
  - A process designed to detect, prevent, or recover from a security attack
  - A security mechanism is a basic building block of security services.
- Specific Security Mechanisms
  - Encryption
  - Digital Signature
  - Access Control
  - Data Integrity
  - Authentication
  - Traffic Padding
  - Routing Control
  - Notarization

# Security Services

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- Security service
  - A service making use of security mechanisms to counter security attacks.
- Categories of security services
  - **Authentication**
  - **Access Control**
  - **Data Confidentiality**
  - **Data Integrity**
  - **Non-Repudiation**
  - **Availability**

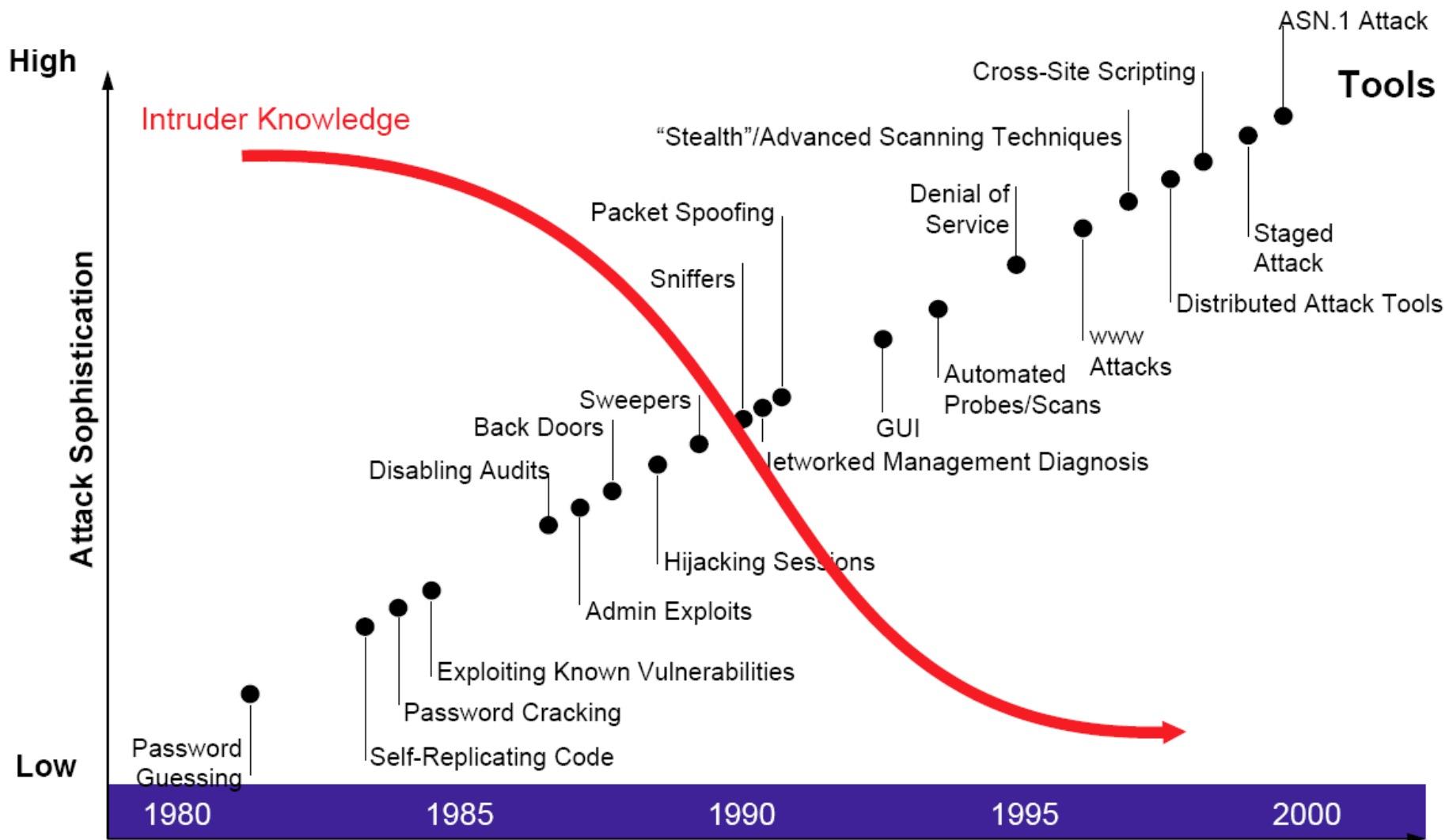
# Top Corporate Security Threats

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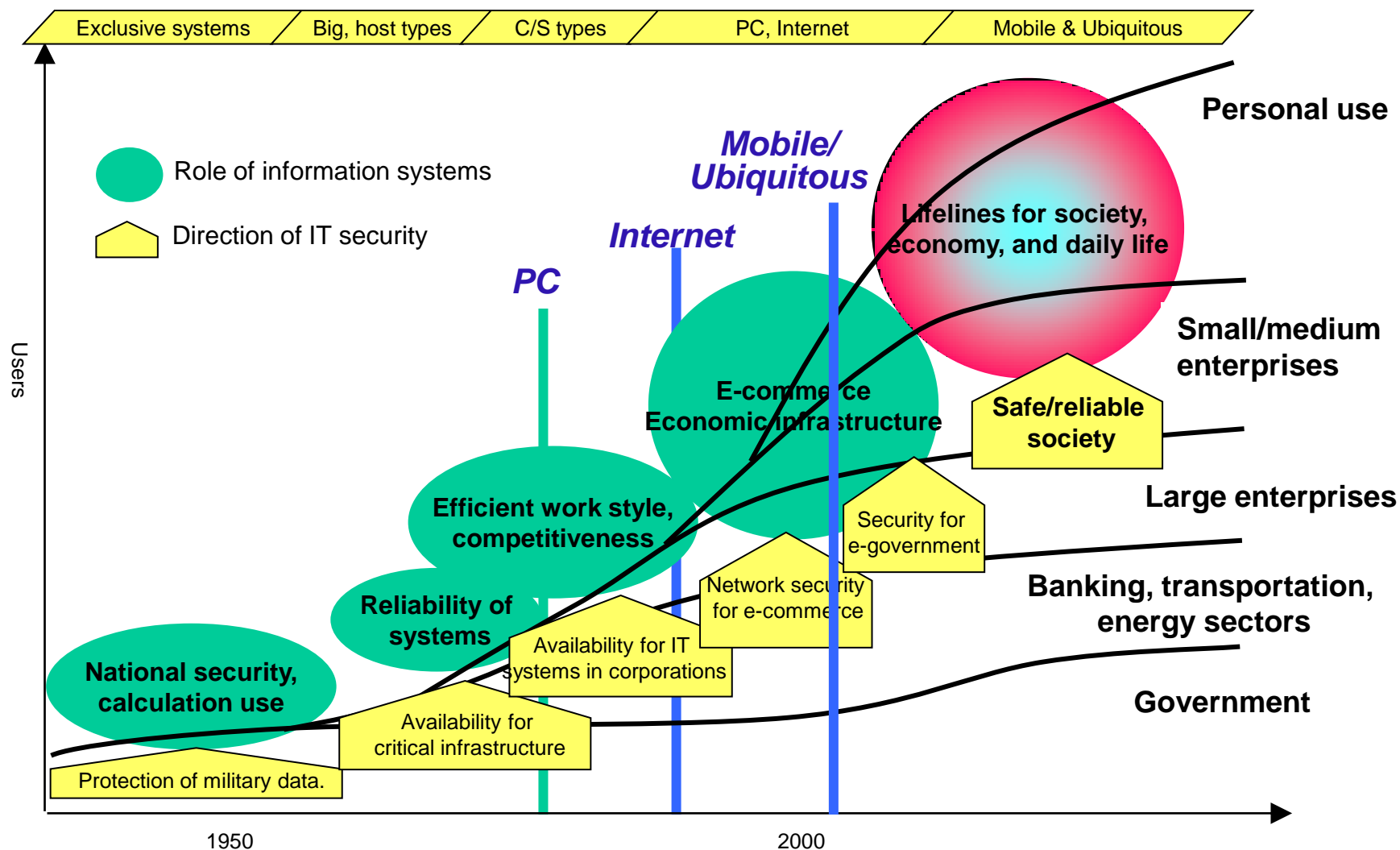
1. External hackers attacking your systems' availability
2. Security defects / vulnerabilities in hardware and software
3. External hackers attacking your corporate information
4. Employee errors in software and computer use
5. Employee actions that are intentionally harmful
6. Natural disasters
7. Theft of physical assets
8. Unauthorized wireless network access
9. Terrorism



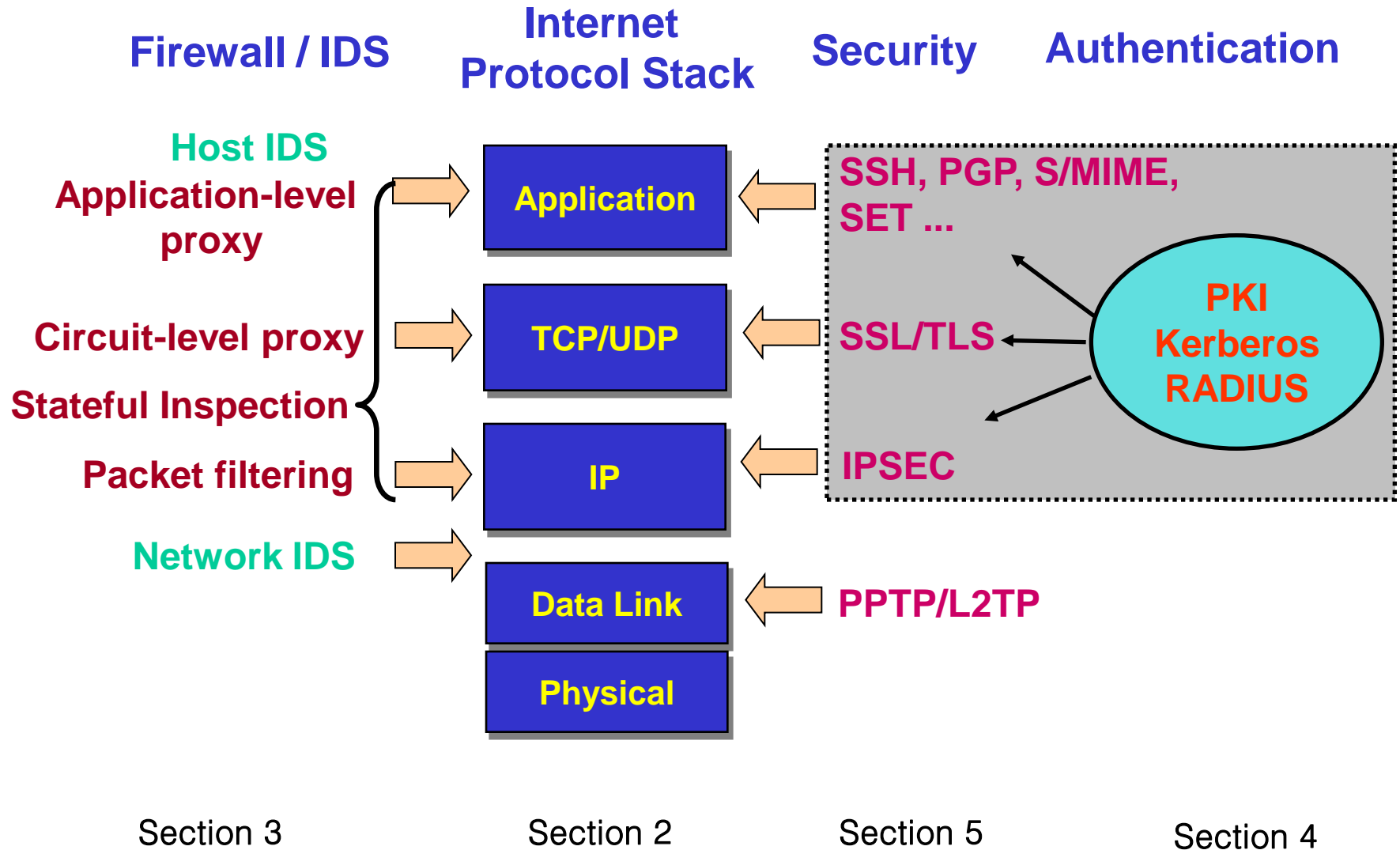
# Evolution of Attack



# Trends of IT Security



# Major Internet Security Technologies



## **2. Attacks and Countermeasures**

- TCP/IP attacks**
- DOS attack**
- Web attacks**
- Spyware, Adware**
- Phishing**
- Social Engineering**

# Security Vulnerabilities

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- Security Problems in the TCP/IP Protocol Suite – Steve Bellovin, 1989
- Attacks on Different Layers
  - IP Attacks
  - ICMP Attacks
  - Routing Attacks
  - TCP Attacks
  - Application Layer Attacks

# Security Vulnerabilities - Why?

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- TCP/IP was designed for connectivity, not considering security
  - Assumed to have lots of trust
- Host implementation vulnerabilities
  - Software “had/have/will have” bugs
  - Some elements in the specification were left to the implementers

# Security Flaws in IP

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- The IP addresses are filled in by the originating host
  - Address spoofing
- Using source address for authentication
  - r-utilities (rlogin, rsh, rhosts, etc..)
- IP fragmentation attack
  - End hosts need to keep the fragments till all the fragments arrive

# Packet Sniffing

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- Packet Sniffing
  - Recall that Ethernet is a broadcast-based communication
  - Sniff other's packet: promiscuous NIC reads all packets passing by
  - Can read all unencrypted data (e.g. passwords)
- Countermeasures
  - run software that checks periodically whether host interface is in promiscuous mode.
  - Use encryption
    - **SSH, not Telnet**
    - **HTTP over SSL**
    - **SFTP, not FTP**
    - **IPSec**

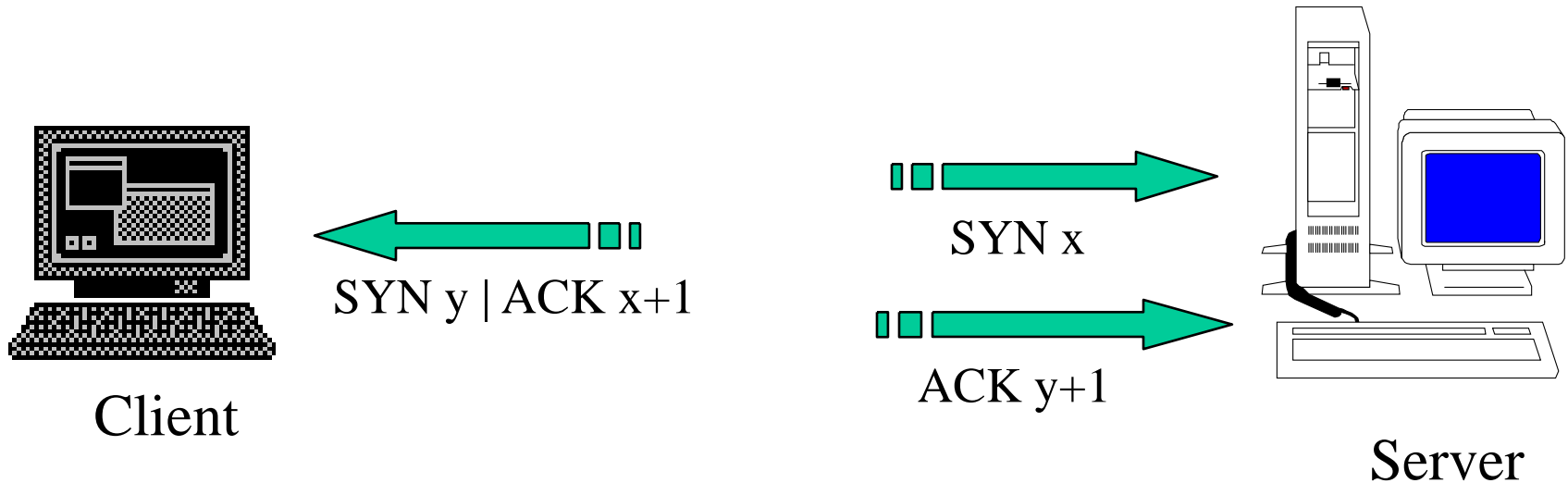


# ICMP Attacks

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- No authentication in ICMP
- ICMP redirect message
  - Can cause the host to switch gateways
  - Benefit of doing this?
    - **Man in the middle attack, sniffing**
- ICMP destination unreachable
  - Can cause the host to drop connection
- ICMP echo request/reply
  - Can collect useful information

# TCP Attacks



## Issues?

- Server needs to keep waiting for  $\text{ACK } y+1$
- Server recognizes Client based on IP address/port and  $y+1$

# TCP Attacks

- TCP Session Hijacking
  - When is a TCP packet valid?
    - Address/Port/Sequence Number in window
  - How to get sequence number?
    - Sniff traffic
    - Guess it: Many earlier systems had predictable ISN
  - If an attacker learns the associated TCP state for the connection, then the connection can be hijacked!
  - Attacker can insert malicious data into the TCP stream, and the recipient will believe it came from the original source
- TCP Session Poisoning
  - Send RST packet
    - Will tear down connection

# Preventing TCP Attacks

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- Use IPSec
  - Provides **source authentication**, so Mr. Big Ears cannot pretend to be Alice
  - **Encrypts data** before transport, so Mr. Big Ears cannot talk to Bob without knowing what the session key is

# Application Layer Attacks

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- Applications which DO NOT authenticate properly
- Authentication information is transmitted in clear
  - FTP, Telnet, POP
- DNS insecurity
  - DNS poisoning
  - DNS zone transfer

# Denial of Service (DoS)

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- Objective: make a network service unusable, usually by overloading the server or network
- Consume host resources
  - TCP SYN floods
  - SMURF - ICMP ECHO (ping) floods
- Consume bandwidth
  - UDP floods
  - ICMP floods
- Crashing the victim
  - Ping-of-Death
  - TCP options (unused, or used incorrectly)

# SYN Flooding Attack

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- Send SYN packets with bogus source address
  - Server responds with SYN ACK and keeps state about TCP half-open connection
  - Eventually, server memory is exhausted with this state
- Solution: use “SYN cookies”
  - In response to a SYN, create a special “cookie” for the connection, and forget everything else
  - Then, can recreate the forgotten information when the ACK comes in from a legitimate connection

# SMURF Attack

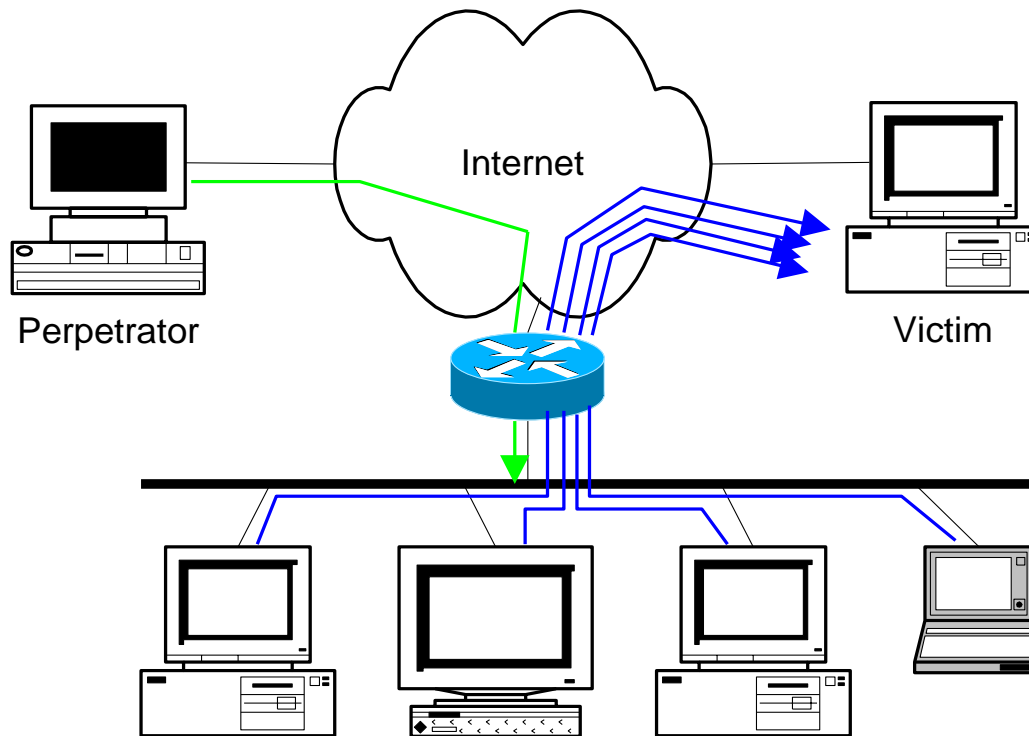
- SMURF
  - A way of generating a lot of computer network traffic to a victim site
  - Source IP address of a broadcast ping is forged, then large number of machines respond back to victim, overloading it





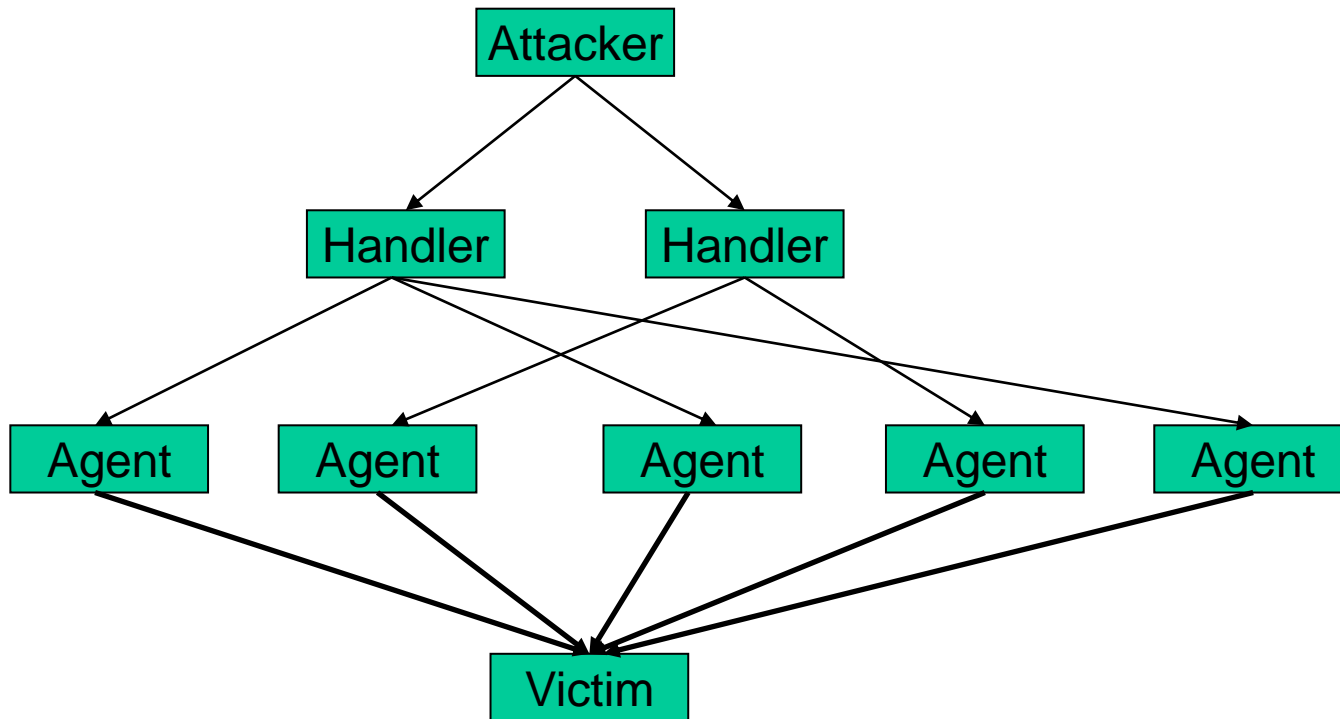
# SMURF Attack

- ICMP echo (spoofed source address of victim)  
Sent to IP broadcast address
- ICMP echo reply



# Distributed DoS

- Distributed Denial of Service
  - Same techniques as regular DoS, but on a much larger scale
  - Very difficult to track down the attacker



# Case Study – CodeRed

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- CodeRed
  - July 19, 2001: over 359,000 computers infected with Code-Red in less than 14 hours
  - Used a recently known buffer exploit in Microsoft IIS
  - Damages estimated in excess of \$2.6 billion

# Protect against DoS

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- How can we protect ourselves?
  - Ingress filtering
    - **A technique used to make sure that incoming packets are actually from the networks that they claim to be from**
    - **If the source IP of a packet comes in on an interface which does not have a route to that packet, then drop it**
    - **RFC 2267 has more information about this**
  - Stay on top of CERT advisories and the latest security patches
    - **A fix for the IIS buffer overflow was released sixteen days before CodeRed had been deployed!**

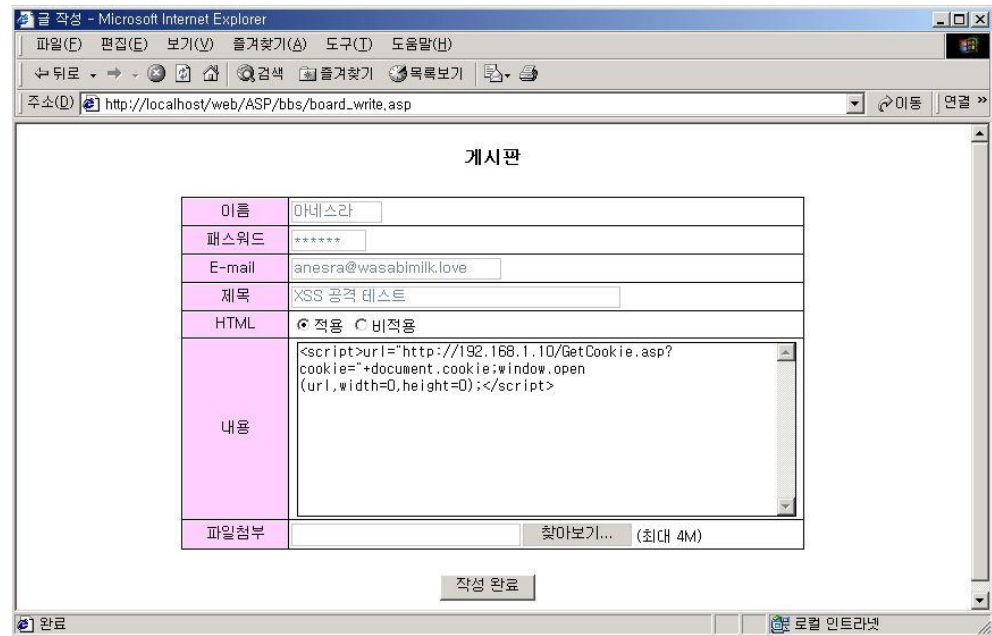
# Web Services Threats

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- SQL Injections
  - Special characters in queries
- Capture and Replay Attacks
  - Man in the middle attacks
- DoS (resulting from a large load)
  - Blow up application from inside
- Improper Error Handling
  - Dump of stack trace etc
- Broken Access Control
  - Take over earlier sessions tokens etc

# Web Hacking

- Web hacking
  - File upload
  - Directory traversal
  - Directory listing
  - Skipping authentication
  - SQL injection
  - XSS



# Spyware and Adware

- Spyware
  - Any technology that aids in gathering information about a person or organization without their knowledge. On the Internet (where it is sometimes called a *spybot* or *tracking software*), spyware is programming that is put in someone's computer to secretly gather information about the user and relay it to advertisers or other interested parties.
- Adware
  - Any software application in which advertising banners are displayed while the program is running. The authors of these applications include additional code that delivers the ads, which can be viewed through pop-up windows or through a bar that appears on a computer screen

# Phishing Example

**From:** Microsoft Corporation Technical Bulletin [ljseedwnge-PM

**Sent:** Thu 9/18/2003 3:32

[oswojtfbv@confidence.com](mailto:oswojtfbv@confidence.com)]

**To:** MS Customer

**Cc:**

**Subject:** Network Critical Patch

**Microsoft**

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**Microsoft Customer**

**This is the latest version of security update, the 'September 2003, Cumulative Patch' update which resolves all known security vulnerabilities affecting MS Internet Explorer, MS Outlook and MS Outlook Express as well as three new vulnerabilities. Install now to help maintain the security of your computer from these vulnerabilities. This update includes the functionality of all previously released patches.**



# Phishing Example

Dear Citibank Customer

We were unable to process the recent transactions on your account. To ensure that your account is not suspended, please update your information by clicking [here](#). •

If you have recently updated your information, please disregard this message as we are processing the changes you have made. •

**Citibank Customer Service**  
Citibank Alerting Service  
Citibank [alert@citibank.com]



**Links to**  
**<http://82.90.165.65/citi>**

# Possible Solutions against Phishing

- Strong authentication
  - Strong Website authentication,
  - Mail server authentication
  - Digitally-signed e-mail with desktop verification
  - Digitally-signed e-mail with gateway verification
- Public Education
  - Use digitally-signed documents ONLY
    - **Don't release unsigned documents**
    - **Get consumers used to idea that an unsigned document is an untrustworthy document**
  - Use public education campaigns
    - **“No one will ever ask you to confirm your password”**

# Social Engineering

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- Social Engineering
  - A collection of techniques used to manipulate people into performing actions or divulging confidential information
- People can be just as dangerous as unprotected computer systems
  - People can be lied to, manipulated, bribed, threatened, harmed, tortured, etc. to give up valuable information
- There aren't always solutions to all of these problems
  - Educating them may help a little here, but, depending on how bad you want the information, there are a lot of bad things you can do to get it
  - So, the best that can be done is to implement a wide variety of solutions and more closely monitor who has access to what network resources and information

# Security Attacks and Their Countermeasures

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- Finding a way into the network
  - Firewalls
- Exploiting software bugs, buffer overflows
  - Intrusion Detection Systems
- Denial of Service
  - Ingress filtering, IDS
- TCP hijacking
  - IPSec
- Packet sniffing
  - Encryption (SSH, SSL, HTTPS)
- Social problems
  - Education

### **3. Securing Networks with IS Products**

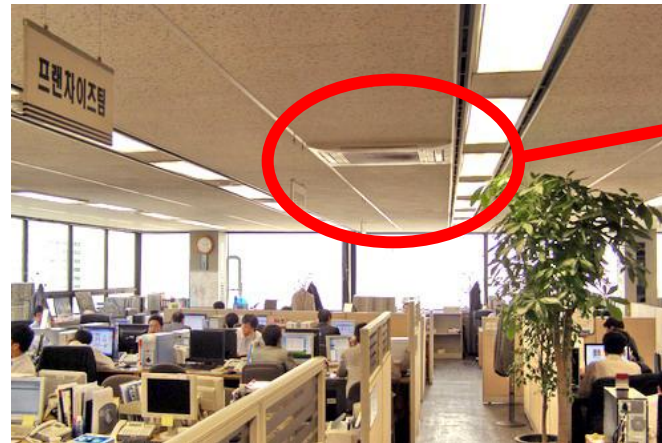
- Firewall**
- Intrusion Detection System**
- Intrusion Prevention System**

# Firewall and IDS



**IDS – Security monitor and alarm**

**Firewall – Security Guard**



# Firewalls

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- Basic problem
  - Many network applications and protocols have security problems that are fixed over time
  - Difficult for general users to keep up with changes and keep host secure
- Solution
  - Administrators limit access to end hosts by using a firewall
  - Firewall isolates organization's internal network from larger Internet, allowing some traffics specified in the policy, blocking others.
  - Firewall is kept up-to-date by administrators

# Firewalls

- Two Types of Firewalls
  - Packet Filter Firewall
  - Application Proxy Firewall

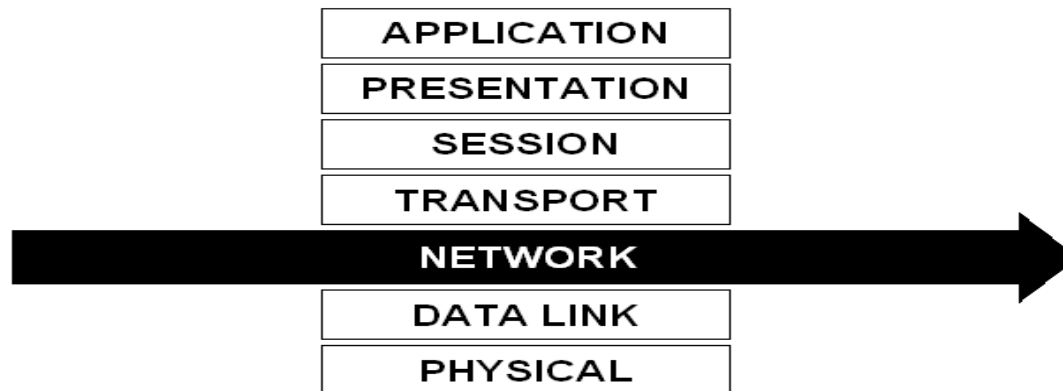




# Packet Filter Firewalls

- Packet Filter Firewalls
  - Looks at the header of each packet and compares the IP address and port of the source and destination against its rule base.

## CLASSICAL PACKET FILTER FIREWALL



### PROS

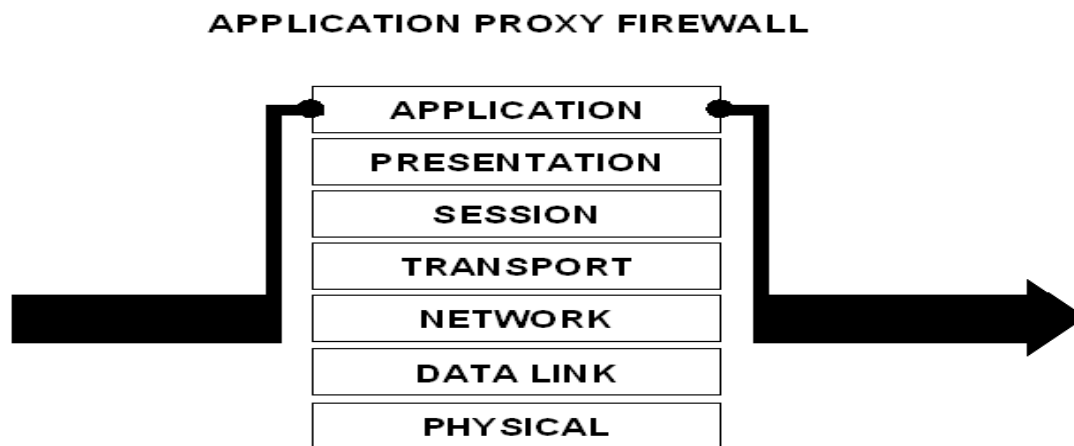
- High performance
- Easy to configure

### CONS

- Low security
- No knowledge of application vulnerabilities
- Allows direct connection with untrusted external source

# Application Proxy Firewalls

- Application Proxy Firewall
  - Full application-level awareness of attempted connections.



## **PROS**

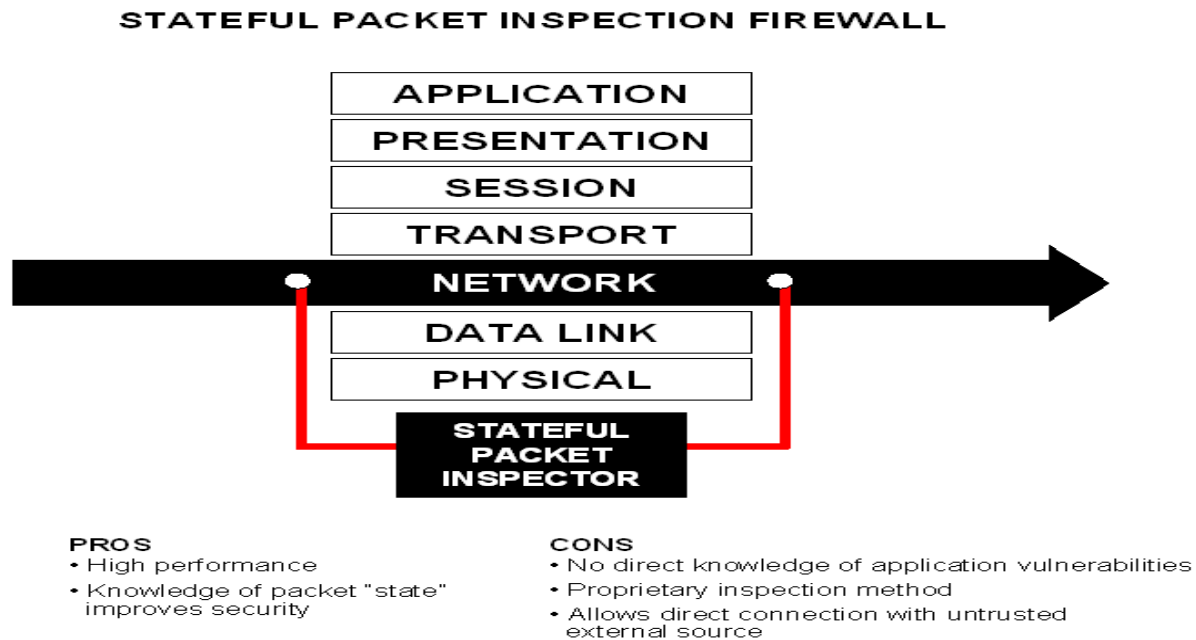
- Strongest security available
- Full knowledge of vulnerabilities at highest layer of data stack
- Access limited to finite set of clearly identifiable tasks in proxy itself
- Firewall "proxies" connection, never allowing direct contact between trusted and untrusted systems

## **CONS**

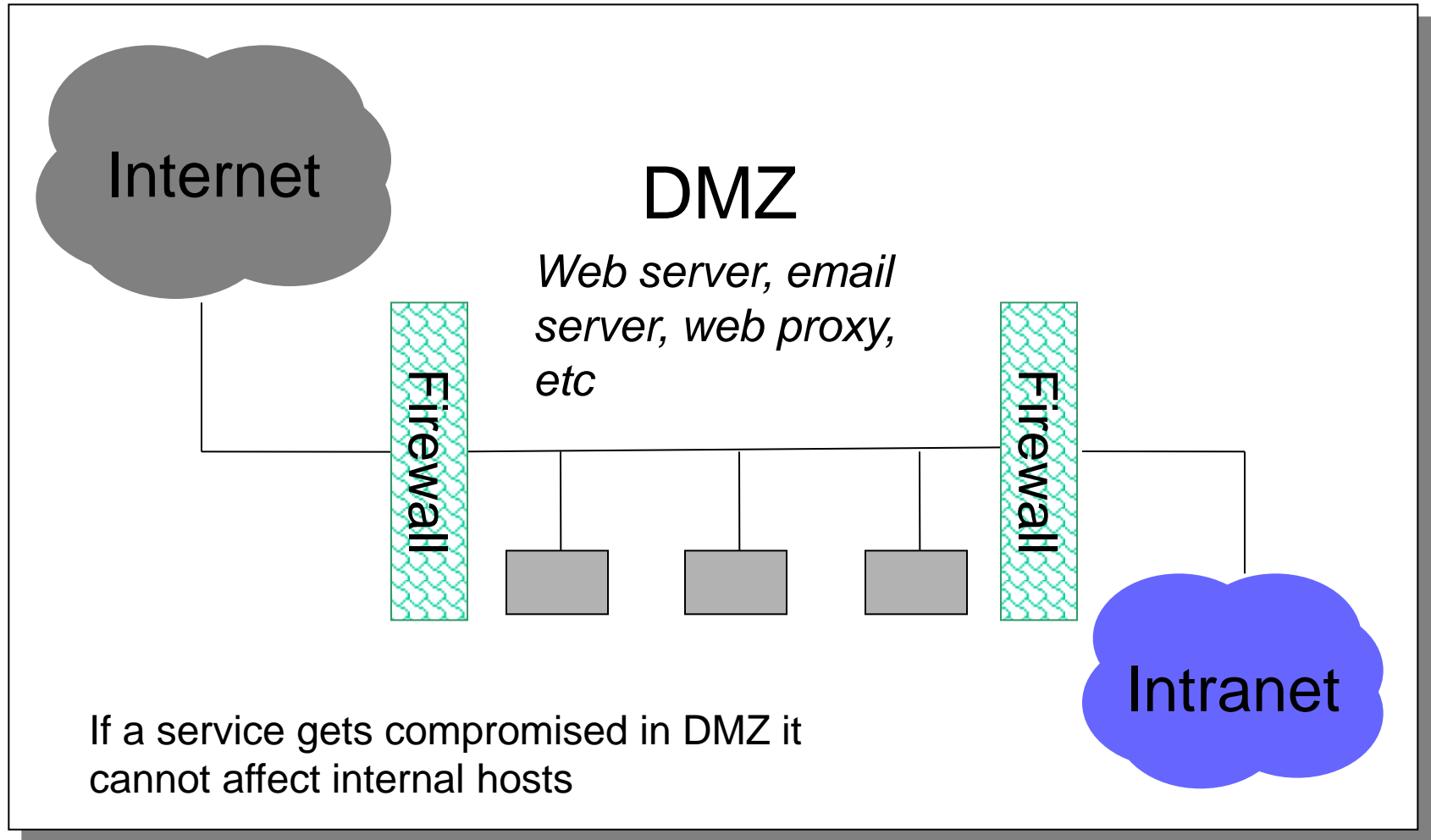
- Added security can negatively impact performance

# Stateful Packet Inspection

- Stateful Packet Inspection
  - State-related information is examined in this inspection module, then maintained in dynamic state tables for evaluating subsequent connection attempts.



# Firewalls and DMZ



# Intrusion Detection System

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- Firewall problems
  - Firewalls allow traffic only to legitimate hosts and services
  - Traffic to the legitimate hosts/services can have attacks (CodeReds on IIS)
- Solution?
  - Intrusion Detection Systems
  - Monitor data and behavior
  - Report when identify attacks

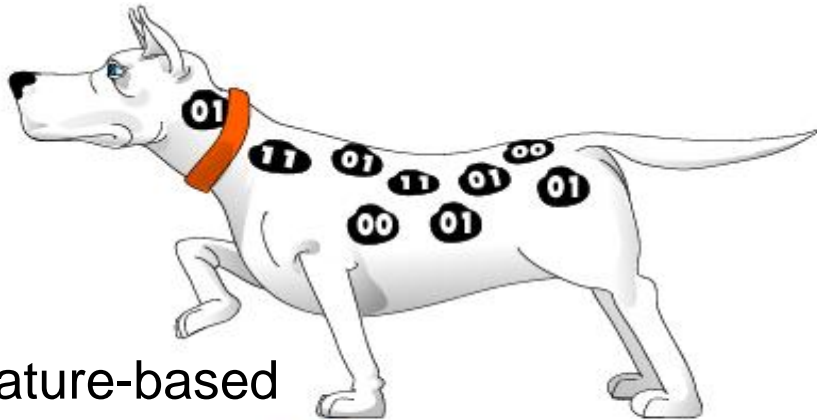
# Intrusion Detection System

- Used to monitor for “suspicious activity” on a network
  - Can protect against known software exploits, like buffer overflows
- Uses “intrusion signatures” (Well known patterns of behavior)
  - Ping sweeps, port scanning, web server indexing, OS fingerprinting, DoS attempts, etc.

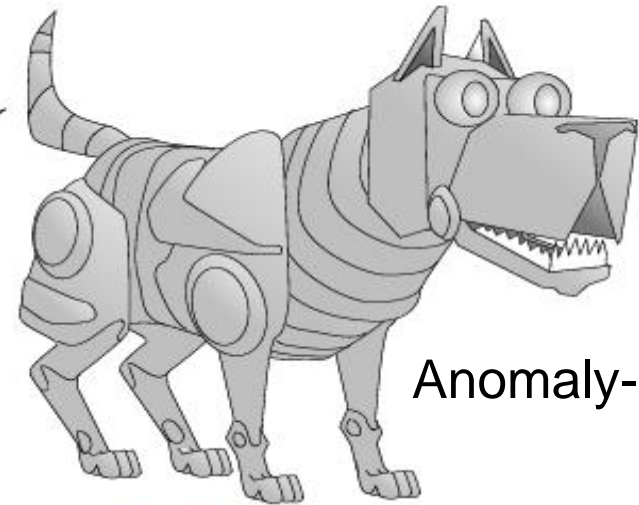


# Types of IDS

What kind of Watchdog?



Signature-based



Anomaly-based



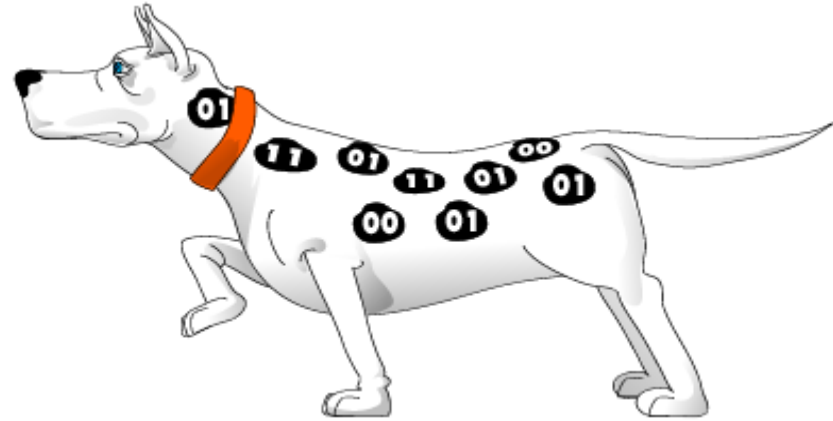
Host-based



Network-based

# Signature-based IDS

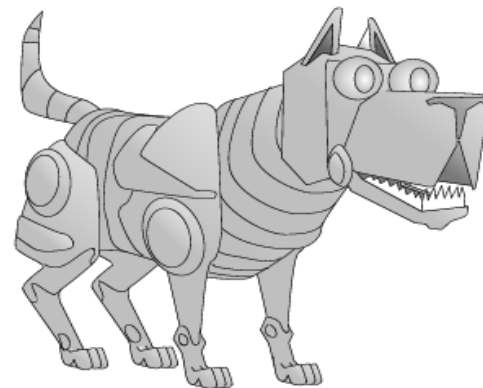
- Characteristics
  - Uses known pattern matching to signify attack
- Advantages?
  - Widely available
  - Fairly fast
  - Easy to implement
  - Easy to update
- Disadvantages?
  - Cannot detect attacks for which it has no signature





# Anomaly-based IDS

- Characteristics
  - Uses statistical model or machine learning engine to characterize normal usage behaviors
  - Recognizes departures from normal as potential intrusions
- Advantages?
  - Can detect attempts to exploit new and unforeseen vulnerabilities
  - Can recognize authorized usage that falls outside the normal pattern
- Disadvantages?
  - Generally slower, more resource intensive compared to signature-based IDS
  - Greater complexity, difficult to configure
  - Higher percentages of false alerts



# Network-based IDS

- Characteristics
  - NIDS examine raw packets in the network passively and triggers alerts
- Advantages?
  - Easy deployment
  - Unobtrusive
  - Difficult to evade if done at low level of network operation
- Disadvantages?
  - Fail Open
  - Different hosts process packets differently
  - NIDS needs to create traffic seen at the end host
  - Need to have the complete network topology and complete host behavior



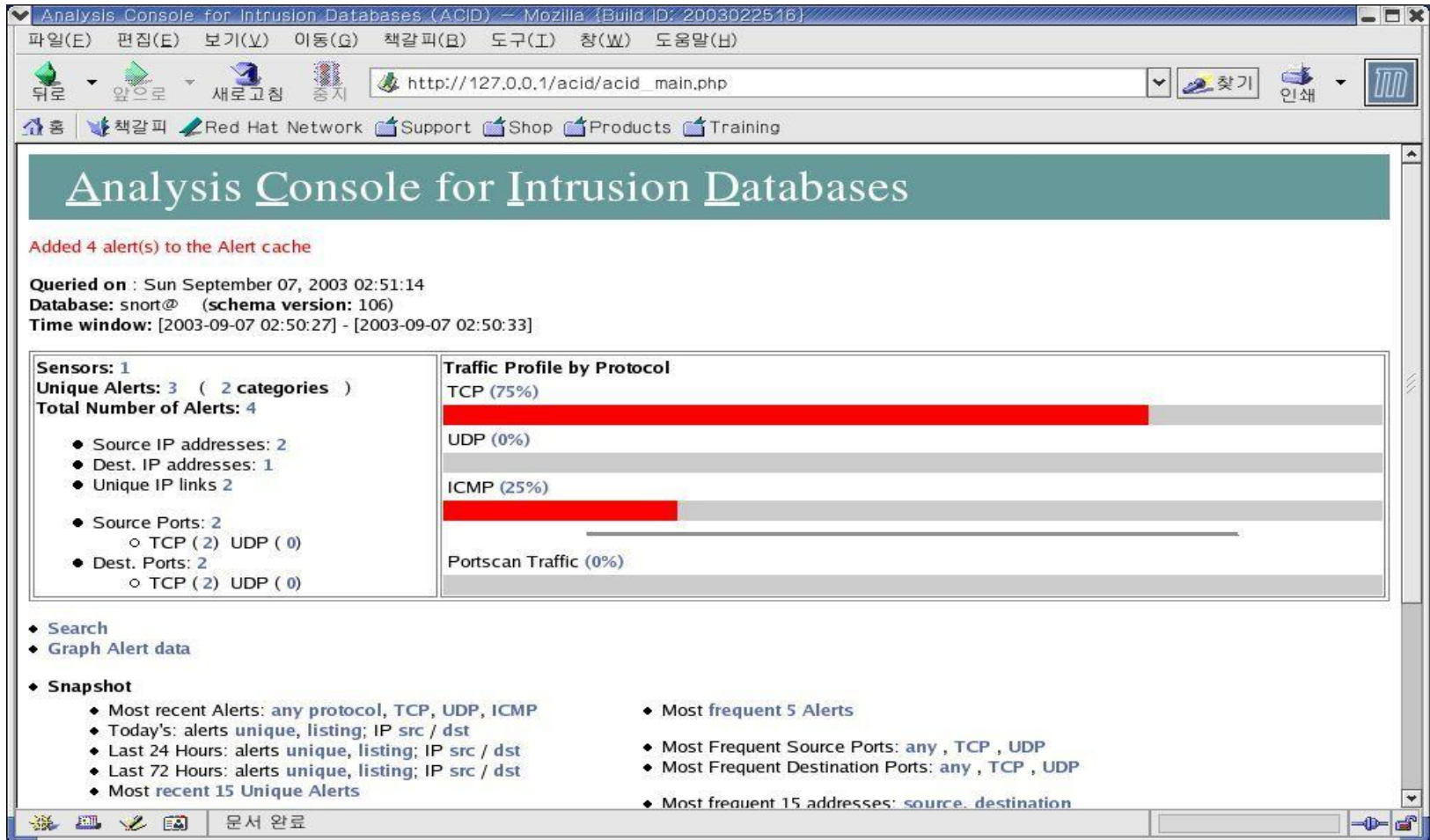
# Host-based IDS

- Characteristics
  - Runs on single host
  - Can analyze audit-trails, logs, integrity of files and directories, etc.
- Advantages
  - More accurate than NIDS
  - Less volume of traffic so less overhead
- Disadvantages
  - Deployment is expensive
  - What happens when host get compromised?



# SNORT

- Open Source IDS: Snort, [www.snort.org](http://www.snort.org)



# Intrusion Prevention System

- Intrusion Prevention System
  - A system located on the network that monitors the network for issues like security threats and policy violations, then takes corrective action.
  - Combine the roles of firewall and IDS
- IPS can detect and block:
  - OS, Web and database attacks
  - Spyware / Malware
  - Instant Messenger
  - Peer to Peer (P2P)
  - Worm propagation
  - Critical outbound data loss (data leakage)

## **4. Authentication**

# Authentication

---

- Entity Authentication (Identification)
  - Over the communication network, one party, Alice, shows to another party, Bob, that she is the real Alice.
  - Authenticate an entity by presenting some identification information
  - Should be secure against various attacks
  - Through an interactive protocols using secret information
- Message Authentication
  - Show that a message was generated by an entity
  - Using digital signature or MAC

# 3 Approaches for Identification

- Using Something Known
  - Password, PIN
- Using Something Possessed
  - IC card, Hardware token
- Using Something Inherent
  - Biometrics



RSA SecurID

Two-factor authentication is based on something you know (a password or PIN) and something you have (an authenticator)



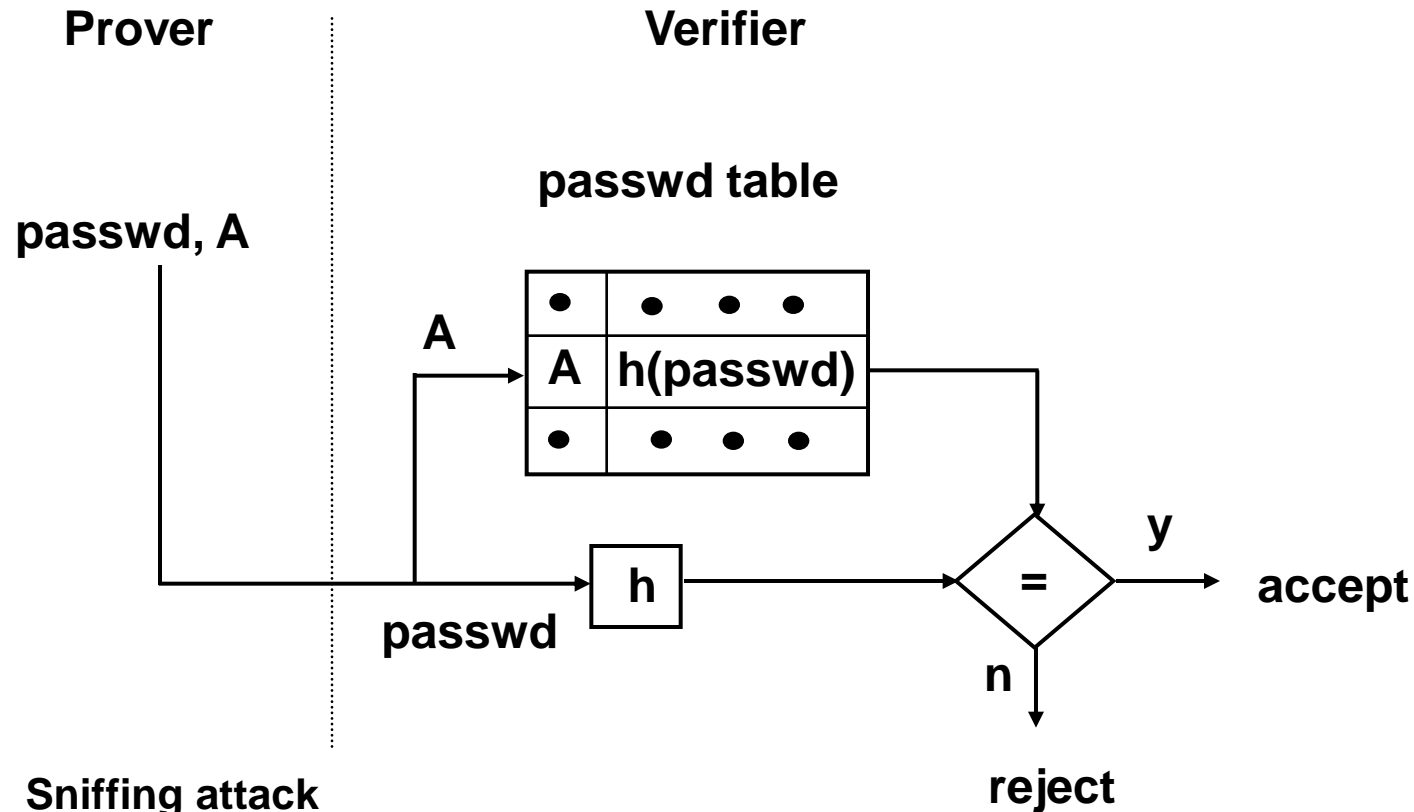


# Identification Schemes

---

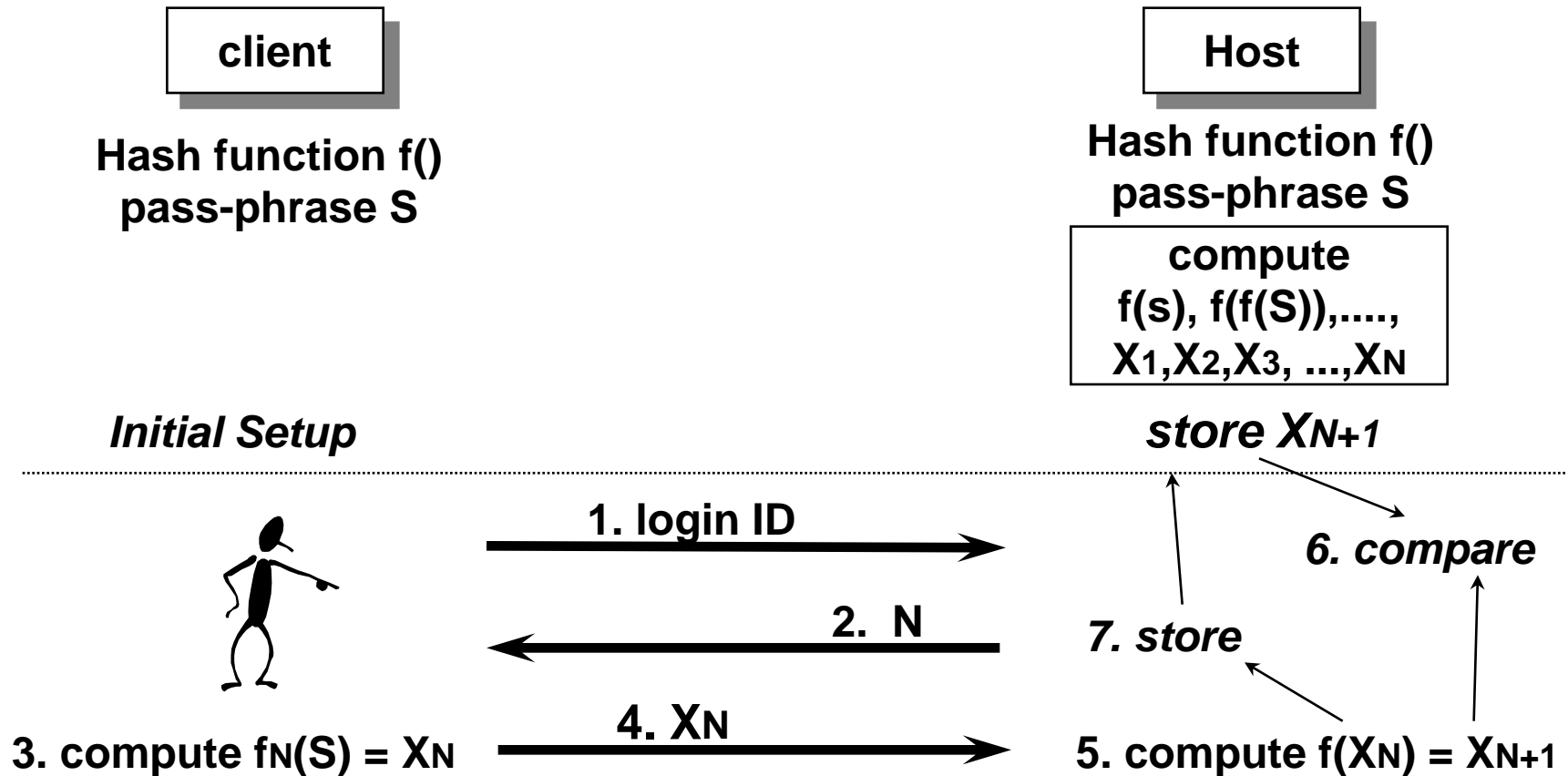
- Password-based scheme (weak authentication)
  - crypt *passwd* under UNIX
  - one-time password
- Challenge-Response scheme (strong authentication)
  - Symmetric cryptosystem
  - MAC (keyed-hash) function
  - Asymmetric cryptosystem
- Using Cryptographic Protocols
  - Fiat-Shamir identification protocol
  - Schnorr identification protocol, *etc*

# Identification by Password



Sniffing attack  
Replay attack - Static password

# S/Key (One-Time Password System)



# Schnorr Identification

$$x = \log_g Y \bmod p, \quad (Y = g^x \bmod p)$$

**Prover**

**Verifier**

$$t \in_R Z_q^*$$

$$R = g^t \bmod p$$

$$w = t - ux \bmod q$$

$R$

**Commitment**

$u$

**Challenge**

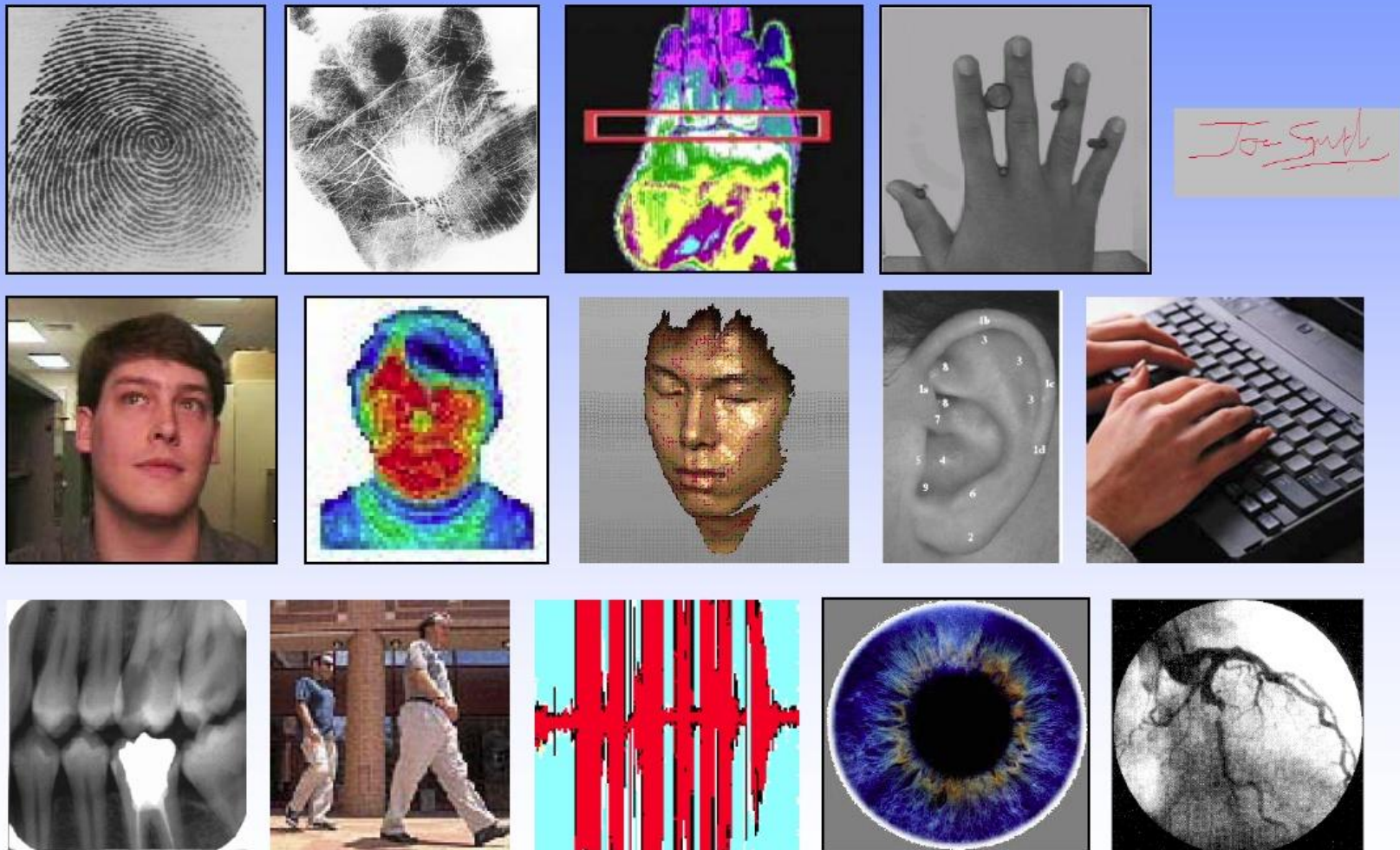
$$u \in_R Z_q^*$$

$w$

**Response**

$$R \stackrel{?}{=} g^w Y^u \bmod p$$

# Identification using Biometric Trails



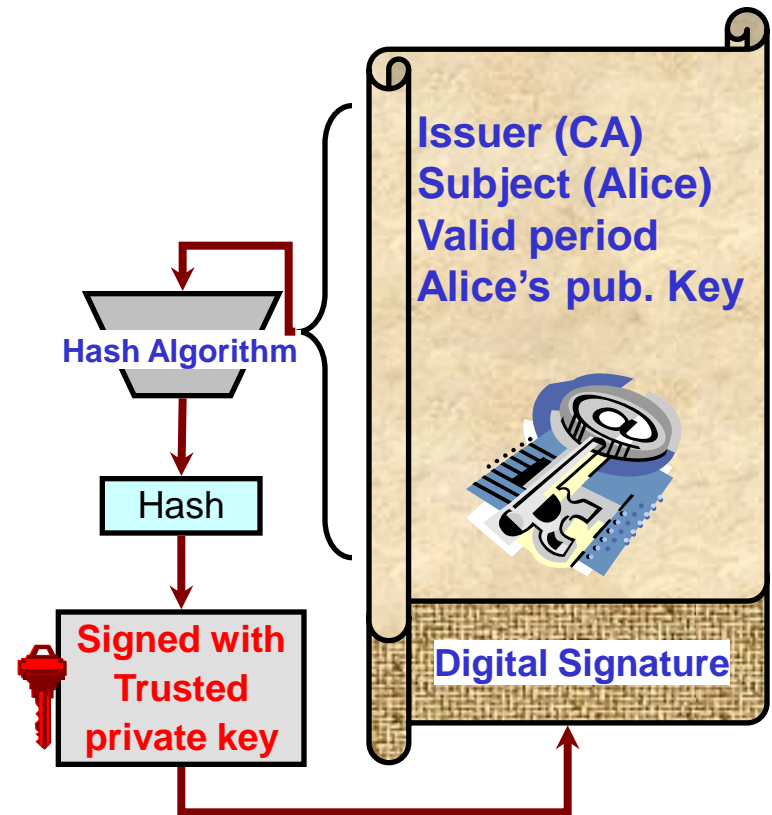
# Certificate-based Authentication

## ❖ Digital Certificate

- ✓ A file containing **Identification information** (CA's name (Issuer), Alice's name (Subject), valid period, Alice's public key, etc) and **digital signature** signed by trusted third party (CA) to guarantee its authenticity & integrity

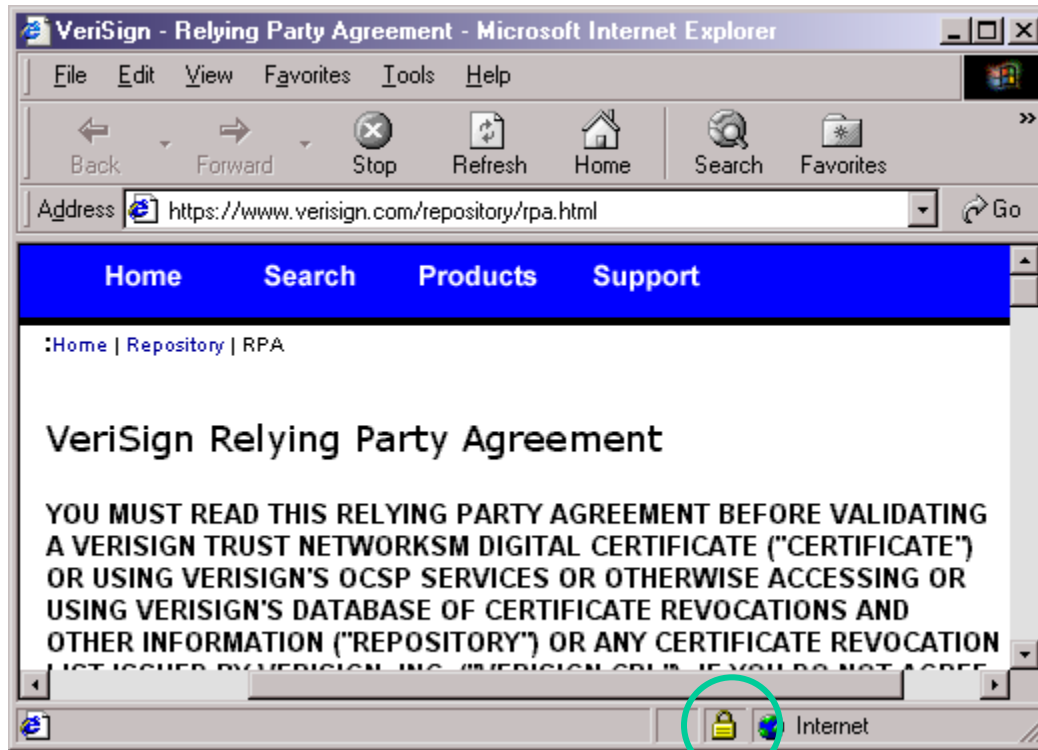
## ❖ Certificate Authority (CA)

- ✓ Trusted third party like a government for passports
- ✓ CA authenticates that the public key belongs to Alice
- ✓ CA creates Alice's a Digital Certificate



# Certificate-based Authentication

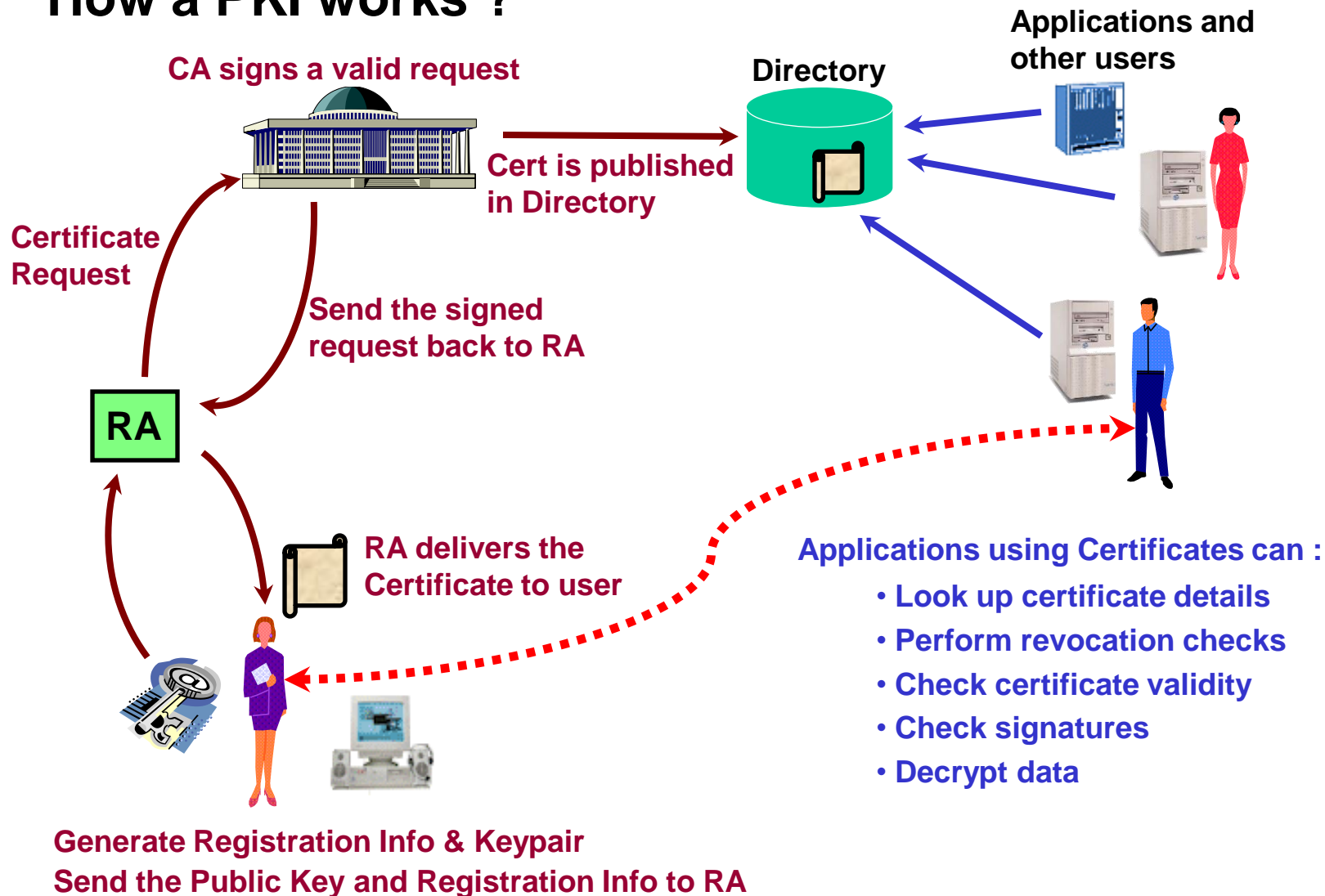
## Certificate



Data encrypted using secret key  
exchanged using some public key  
associated with some certificate.

# Public Key Infrastructure

## How a PKI works ?

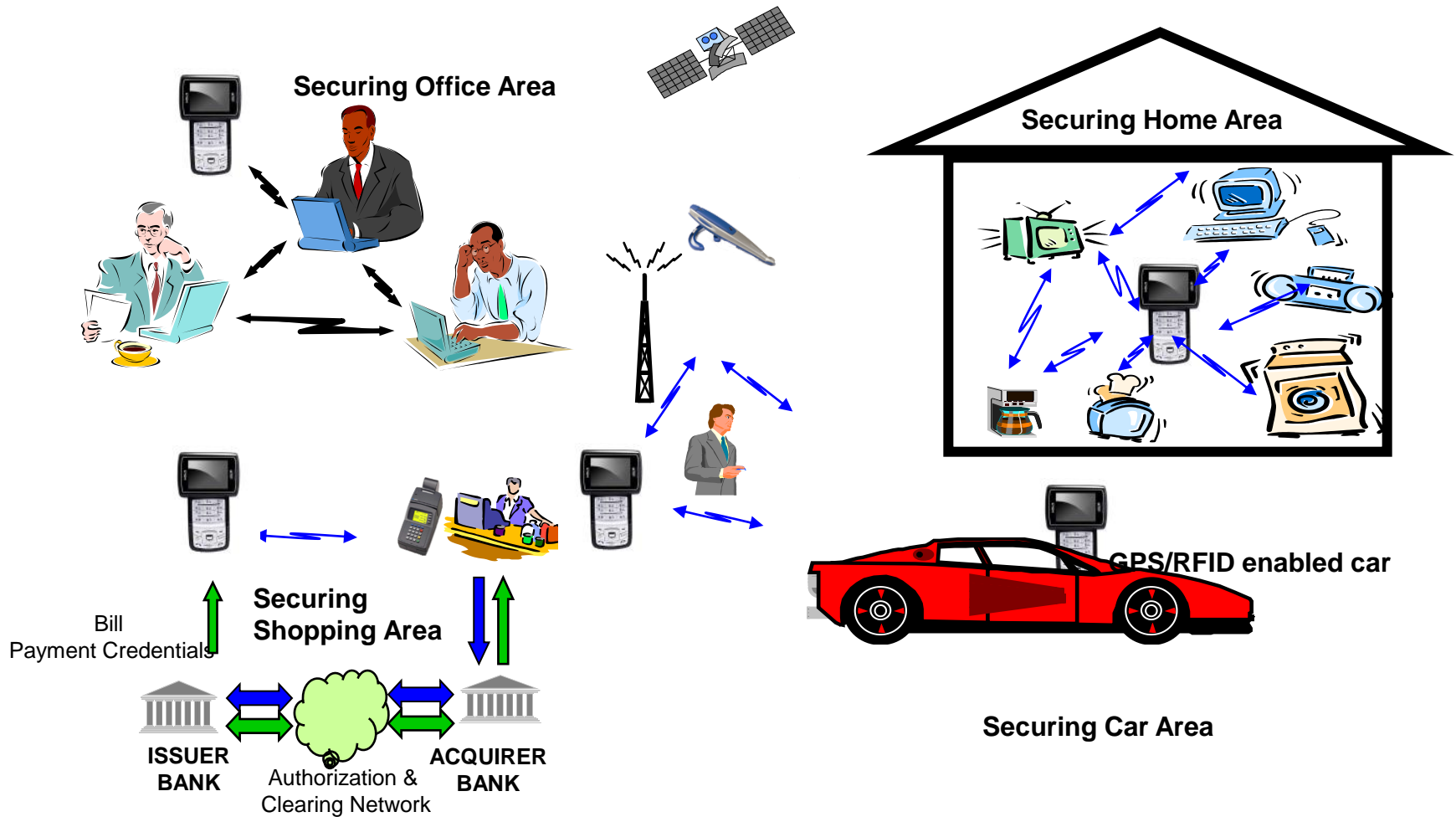




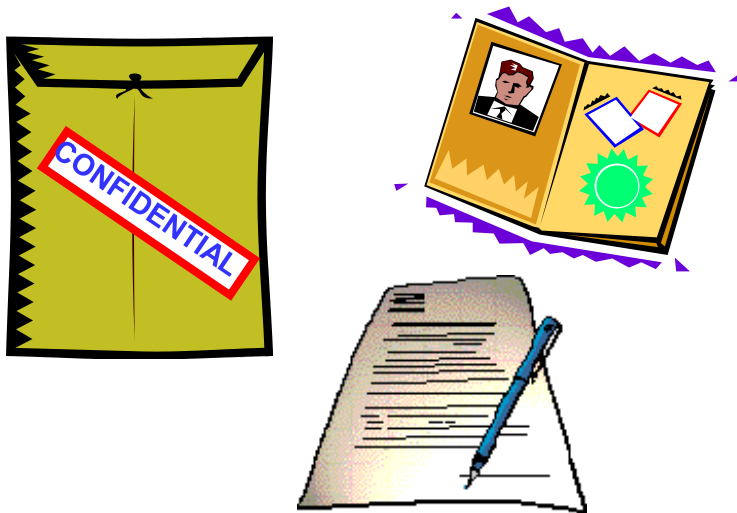
## **5. Communications Security**

- VPN**
- IPSec**
- SSL/TLS**

# Communications Security



# Solutions for Communications Security



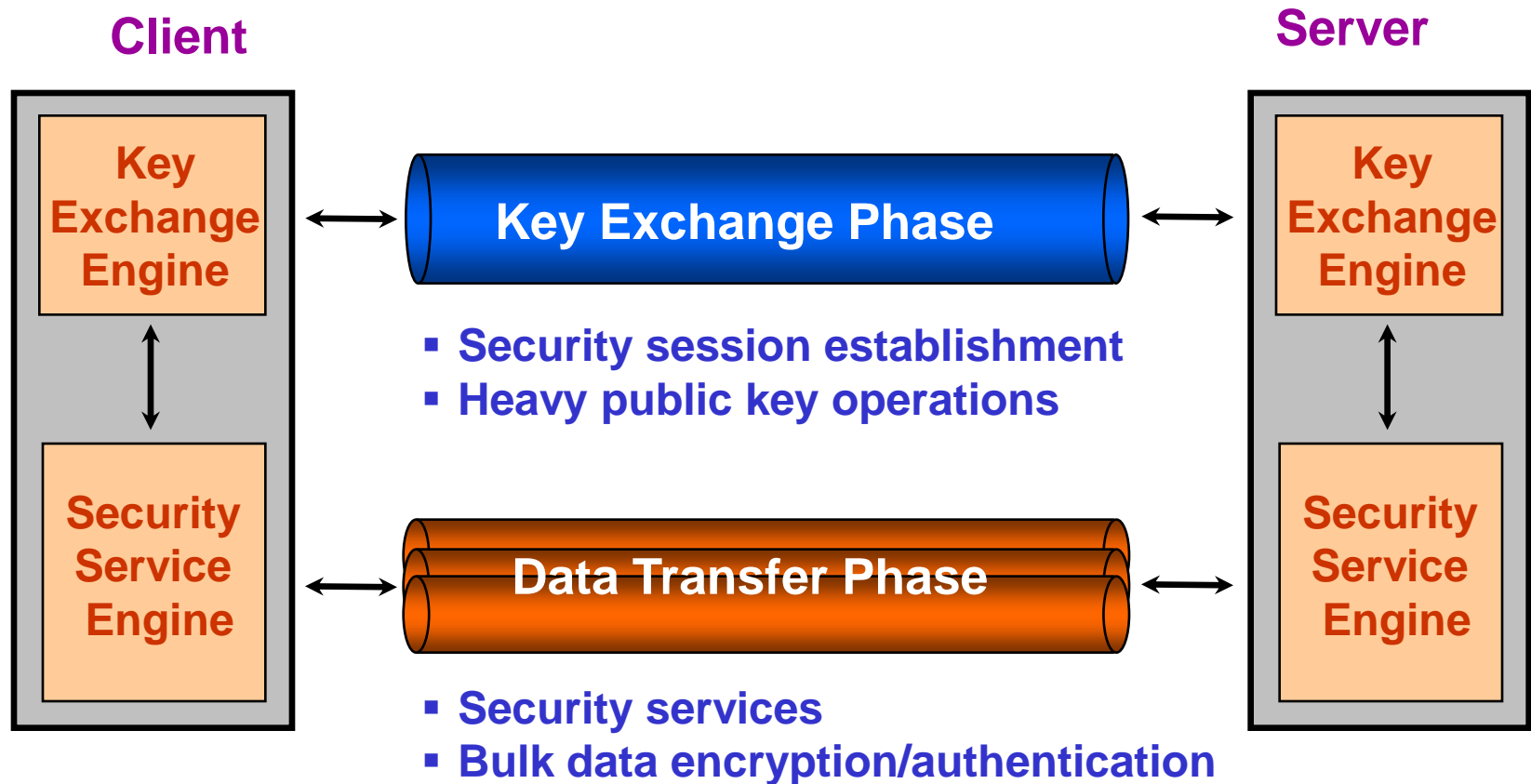
## Physical Solutions

- Temper-evident sealed envelope
- ID-card, Passport, Drivers license
- Signature

## Cryptographic Solutions (for communications over open network)

- Encryption with MAC : Confidentiality, Authentication, Integrity Protection
- Digital Certificate : Identification
- Digital Signature : Authentication, Integrity Protection, Non-Repudiation
- Security mechanisms are combined to provide a security service
  - ✓ Virtual Private Network(VPN), Firewall, IDS, etc.

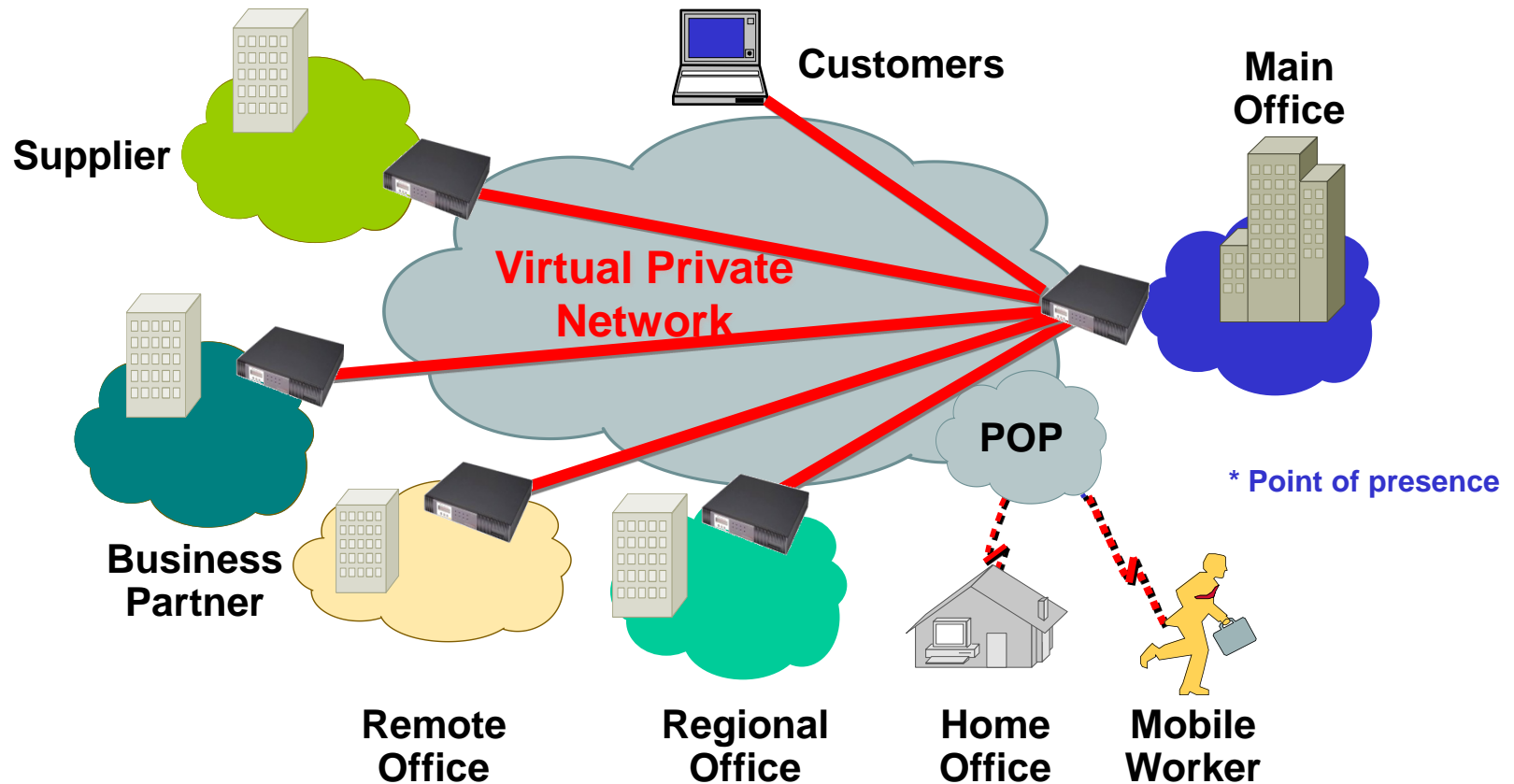
# Communications Security Protocols



❖ Examples: IPSec, SSL/TLS/WTLS, SSH ...

# Virtual Private Network (VPN)

Secure connectivity deployed on a shared communication infrastructure  
with the same security policies and performance as a private network



## VPN Business Applications

### Intranet VPN

Low Cost, tunneled connections with IPSec encryption and QoS to ensure security and reliability

Cost Savings over Frame Relay and Leased Lines

Remote Office

### Extranet VPN

Allows controlled access to business partners, suppliers and customers

Provides low-cost, secure E-commerce infrastructure

Business Partner

POP

VPN

POP

Home Office

Main Office

### Remote Access VPN

Secure tunnels across a Public Network with VPN client software

Cost Savings over long distance calls

Mobile Worker

# VPN Benefits

- ❑ **Build secure business infrastructure**
  - Integrate dispersed business environments using secure, controlled connectivity over shared networks
  - Implement once for multiple applications
  - Centrally-controlled access policy
  - Enable multi-level, layered approach to security
- ❑ **Use internet for remote access**
  - Mobile users use internet accounts to gain access and tunnel to offices
- ❑ **Create internal security**
  - Protect sensitive internal traffic/systems from others
- ❑ **Can also make private networks more private**
- ❑ **Can be used to back-up existing private networks**
- ❑ **VPN issues**
  - **Security**
  - **Quality of Service**
  - **Scalability / Reliability**
  - **Manageability**

# VPN Key Components

## ❑ Tunneling

- PPTP, L2TP; MPLS; IPSEC, GRE, IP-in-IP; SSL/TLS

## ❑ Security

- IPSEC vs. Virtual path(VC, PVC, LSP, etc.)
- Encrypted tunnel vs. traffic separation

## ❑ Access control

- Remote user authentication
- Membership management

## ❑ Policy Management

- Centralized policy control
- Policy configuration, distribution & update

## ❑ Quality of Service (QoS)

- Traffic classification, marking, policing & shaping
- SLA: Latency, throughput, jitter, packet loss...

## ❑ High Availability

- Transparent session fail-over
- Load balancing, IP clustering

Generic Routing Encapsulation (GRE)  
Multi-Protocol Label Switching (MPLS)  
Quality of Service (QoS)  
Service Level Agreements (SLA)  
Point-to-Point Tunneling Protocol (PPTP)  
Layer 2 Tunneling Protocol (L2TP)  
Secure Socket Layer (SSL)  
Internet Protocol Security (IPSEC)  
Virtual Circuit (VC)  
Permanent Virtual Circuit (PVC)  
Label Switched Path (LSP)



# IPSec: IP-layer Security Protocol

## ❑ Two Security Protocols

- **AH** primarily for **authentication** and optional anti-replay service
  - ✓ Mandatory-to-implement algorithms: HMAC-MD5, HMAC-SHA1
- **ESP** primarily for **confidentiality** and optionally AH functionality (with limited protection range)
  - ✓ Mandatory-to-implement algorithms:
    - DES-CBC (de facto: 3DES-CBC), NULL Encryption algorithm
    - HMAC-MD5, HMAC-SHA1, NULL Authentication algorithm
- AH & ESP are vehicles for access control

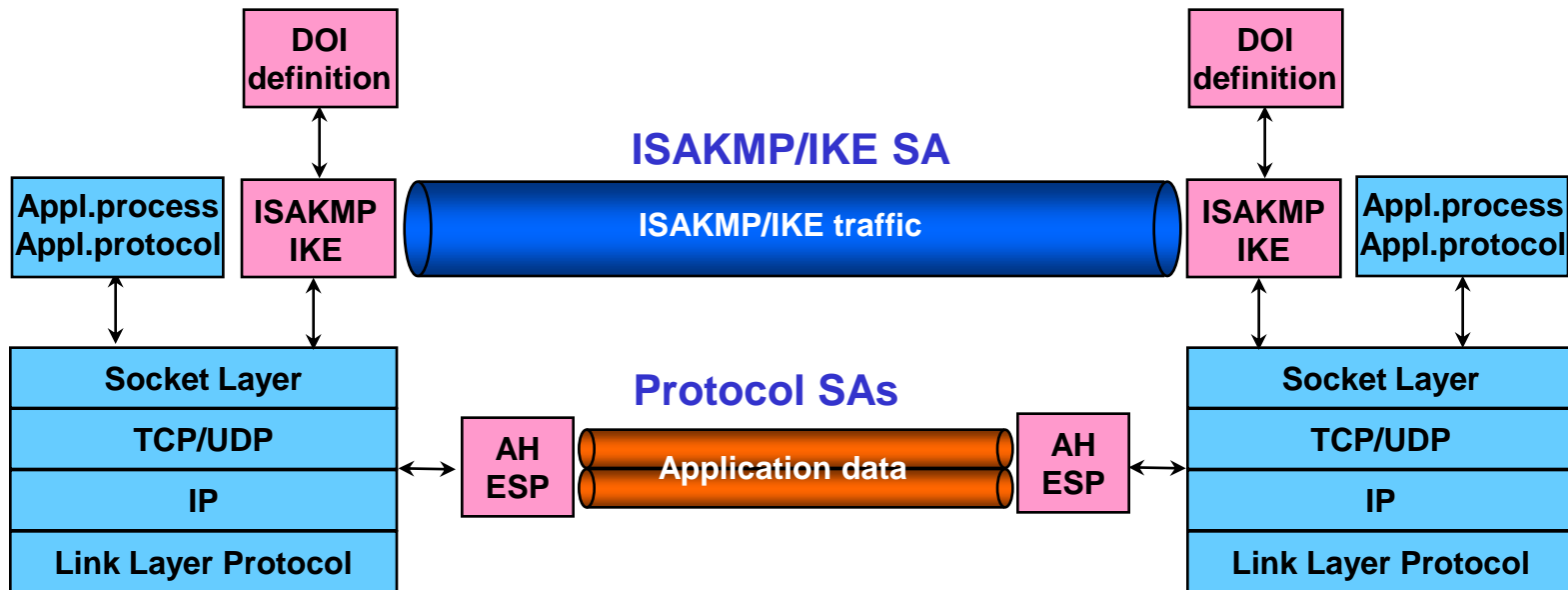
## ❑ Key Management

- **ISAKMP** defines procedures and payload formats for security association (SA) / key management
- Default automated SA/key management protocol for IPSEC:
  - **IKE** (Internet Key Exchange) under **IPSEC DOI**

## ❑ Two Modes of Operations

- **Transport mode** protects primarily upper layer protocols
- **Tunnel mode** protects primarily tunneled IP packets

# Operations of IPSec



**Phase I (ISAKMP SA) : SA negotiation between two ISAKMP servers**

**Phase II (Protocol SA) : SA negotiation for other security protocols  
(e.g., IPSEC AH) under the protection of ISAKMP SA**

# Security Association (SA) & SPI

- **Security Association (SA)**

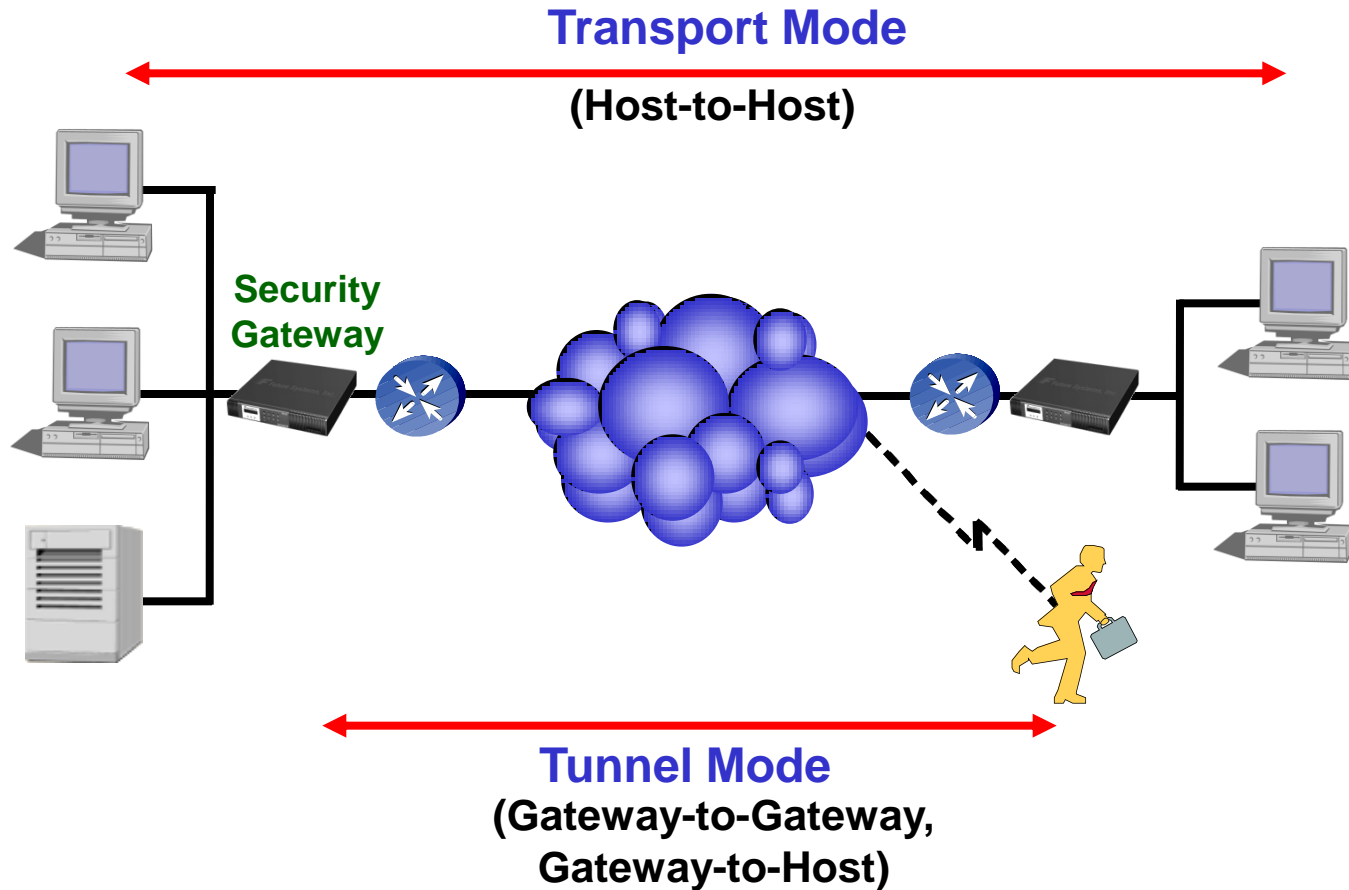
- A set of security parameters that completely defines the security services and mechanisms to be provided by the security protocol (IKE, AH or ESP).
- E.g., authentication/encryption algorithm, algorithm mode and secret keys, etc.
- uniquely identified by a triple (**SPI, Destination IP addr., Security protocol**).
- receiver-oriented: the SPI is selected by the destination.
- ISAKMP/IKE SA : **bidirectional** (identified by a pair of (I-Cookie, R-Cookie))
- Protocol SA : **unidirectional** - one for inbound and one for outbound.

- **Security Parameters Index (SPI)**

- An identifier for a SA relative to some security protocol (IPSEC: 32 bits)
- Each security protocol has its own “SPI-space”, and Initiator and Responder each select and exchange their own SPI during the security protocol negotiation.

# IPSec Mode of Operations

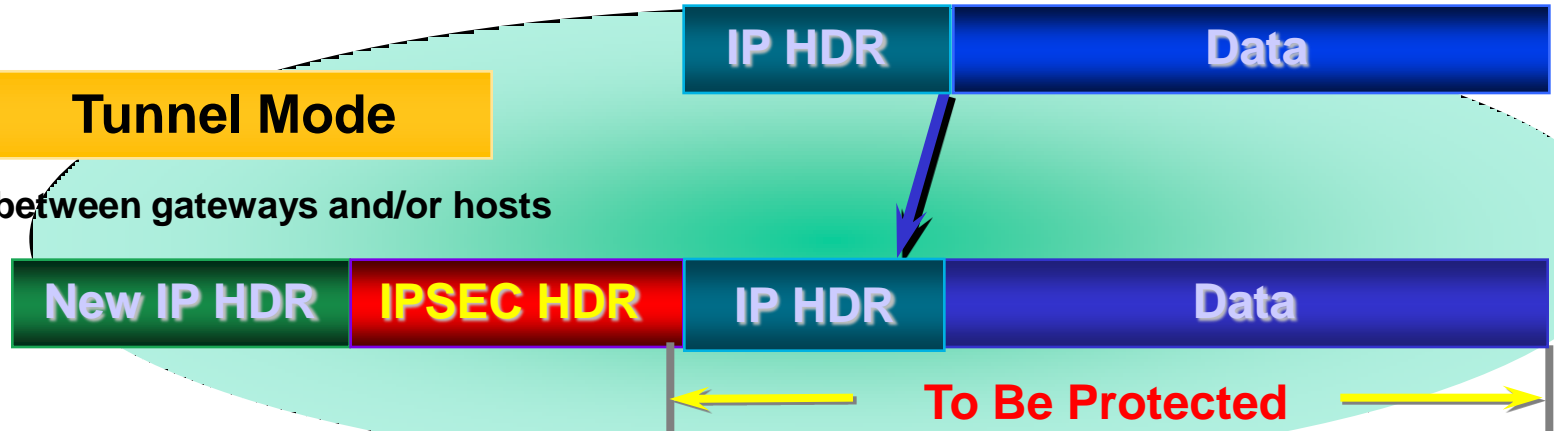
## Transport Mode vs. Tunnel Mode



# IPSec Mode of Operations

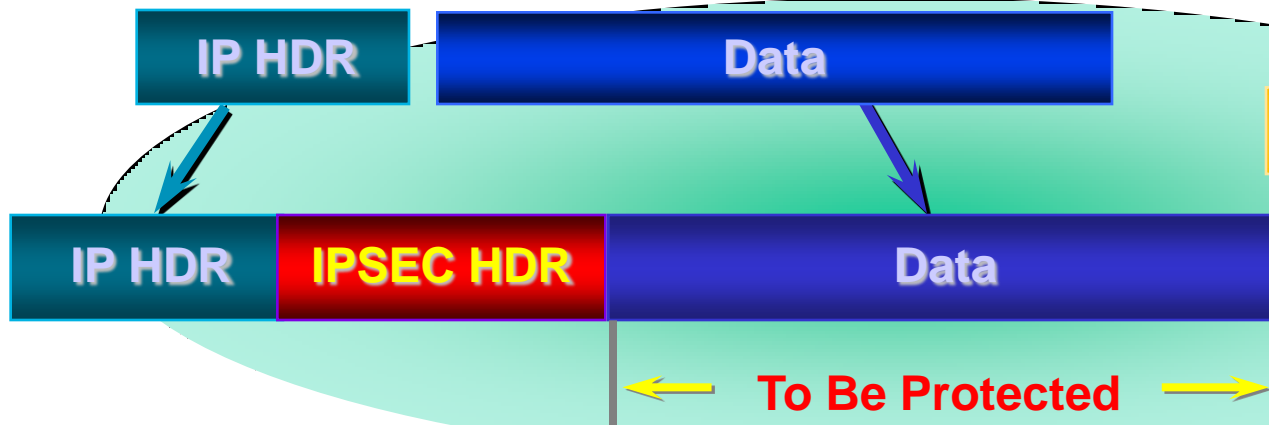
## Tunnel Mode

between gateways and/or hosts



## Transport Mode

between two end hosts



# Authentication Header (AH)

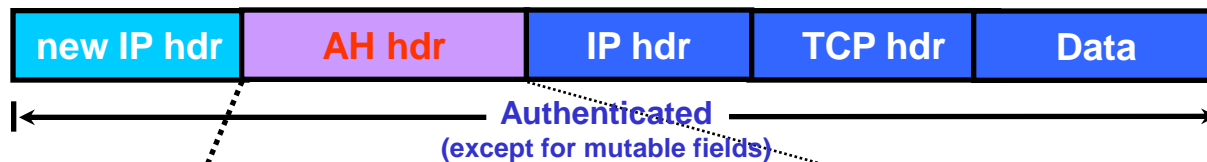
Original IP Packet



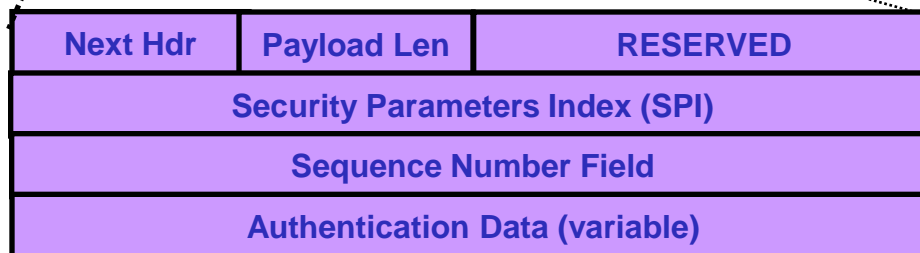
AH **Transport Mode** Protected Packet



AH **Tunnel Mode** Protected Packet



AH Header



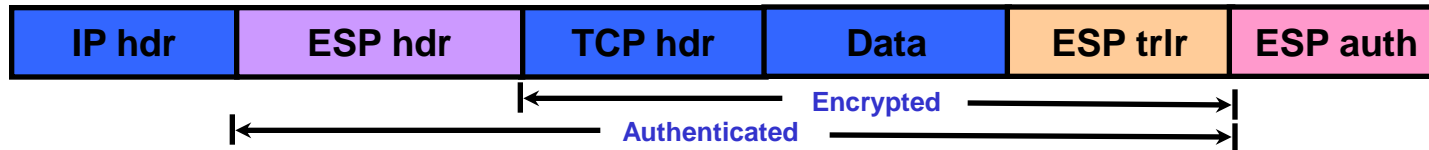
HMAC-MD5-96  
HMAC-SHA1-96

# Encapsulating Security Payload (ESP)

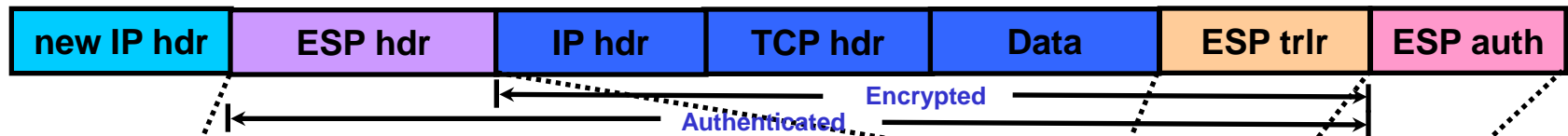
## Original IP Packet



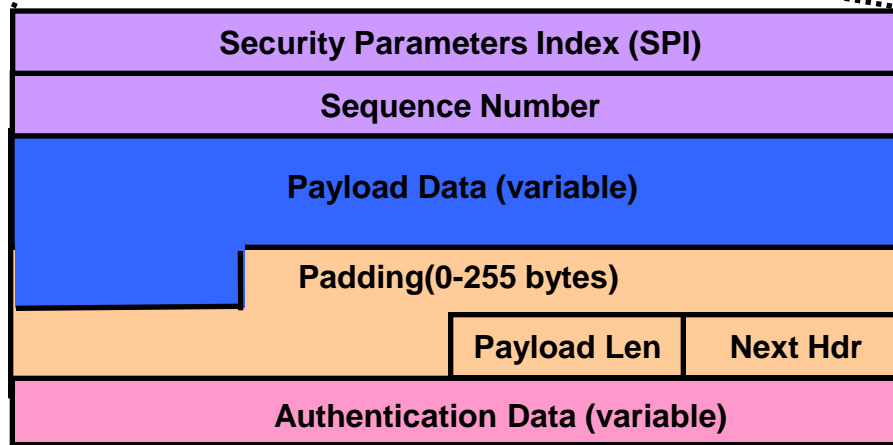
## ESP Transport Mode Protected Packet



## ESP Tunnel Mode Protected Packet



## ESP Header



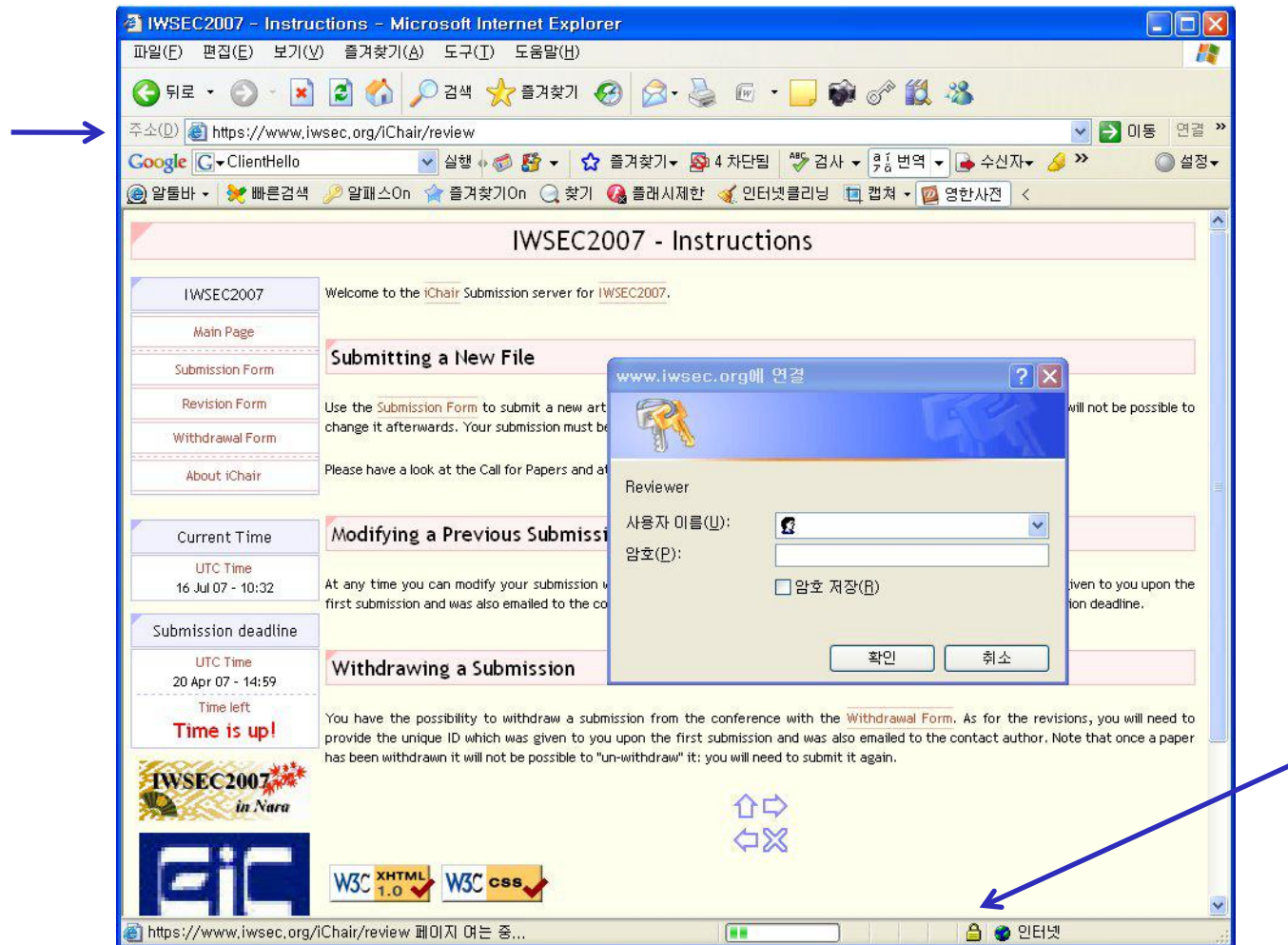
## ESP Trailer

## ESP Auth

3DES-CBC  
RC5-CBC ...

HMAC-MD5-96  
HMAC-SHA1-96 ...

# TLS: Transport Layer Security





# Secure Sockets Layer (SSL)

- Transport layer security to any TCP-based app. using SSL services.
  - used between Web browsers and Web servers for e-commerce (https).
- Security services:
  - server authentication
  - data encryption
  - client authentication (optional)
- Server authentication:
  - SSL-enabled browser includes public keys for trusted CAs.
  - Browser requests server certificate, issued by trusted CA.
  - Browser uses CA's public key to extract server's public key from certificate.

# Transport Layer Security (TLS) Protocol

## ❑ SSL/TLS

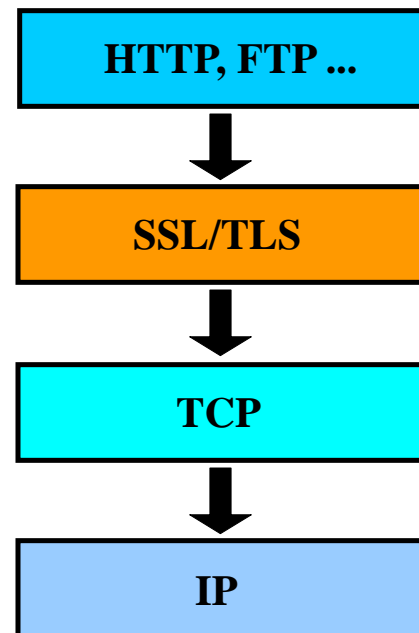
- ▶ Layered on top of reliable transport protocols, e.g., TCP
- ▶ Application protocol independent
- ▶ Record Protocol & Handshake Protocol

## ❑ Record Protocol

- ▶ Encapsulation of higher level protocols
- ▶ Data encryption using CBC block ciphers or stream ciphers
- ▶ Data integrity using HMAC

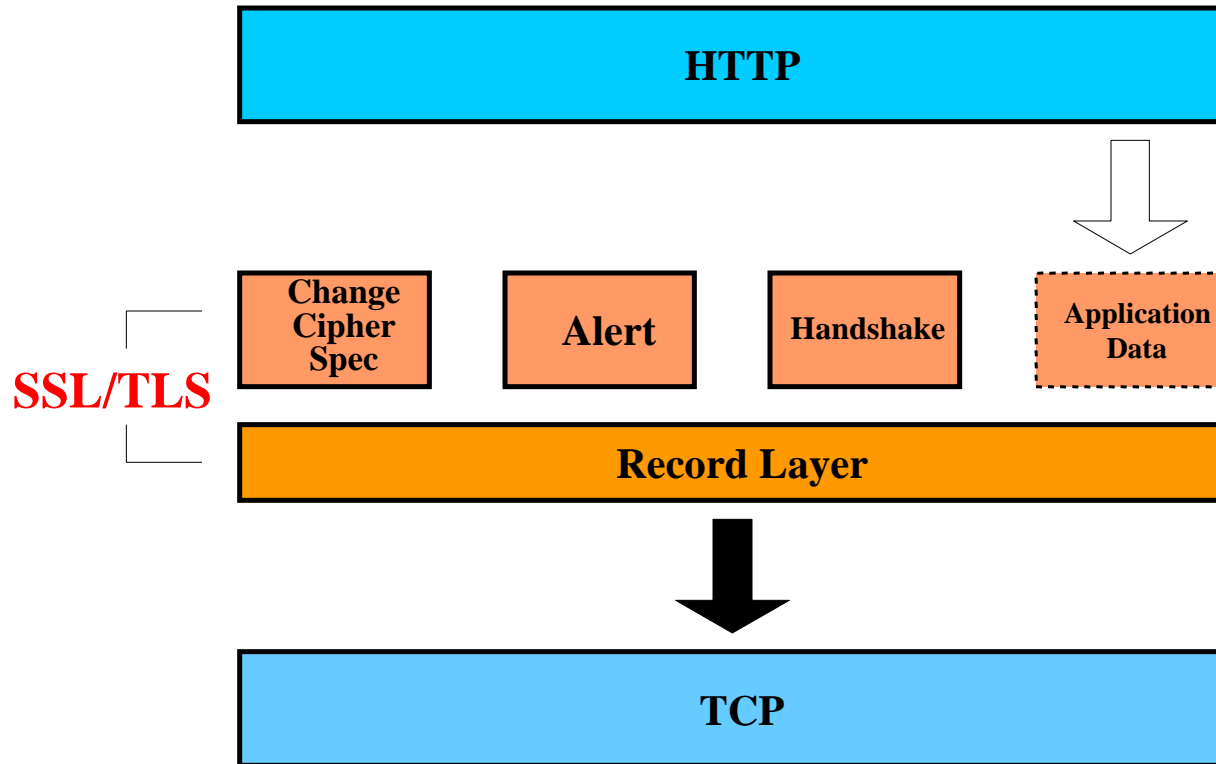
## ❑ Handshake Protocol

- ▶ Security parameter negotiation: keys & algorithms
- ▶ Entity authentication using public key cryptography (RSA, DSS; static DH)
- ▶ Key exchange & verification (RSA key transport, DH key exchange)

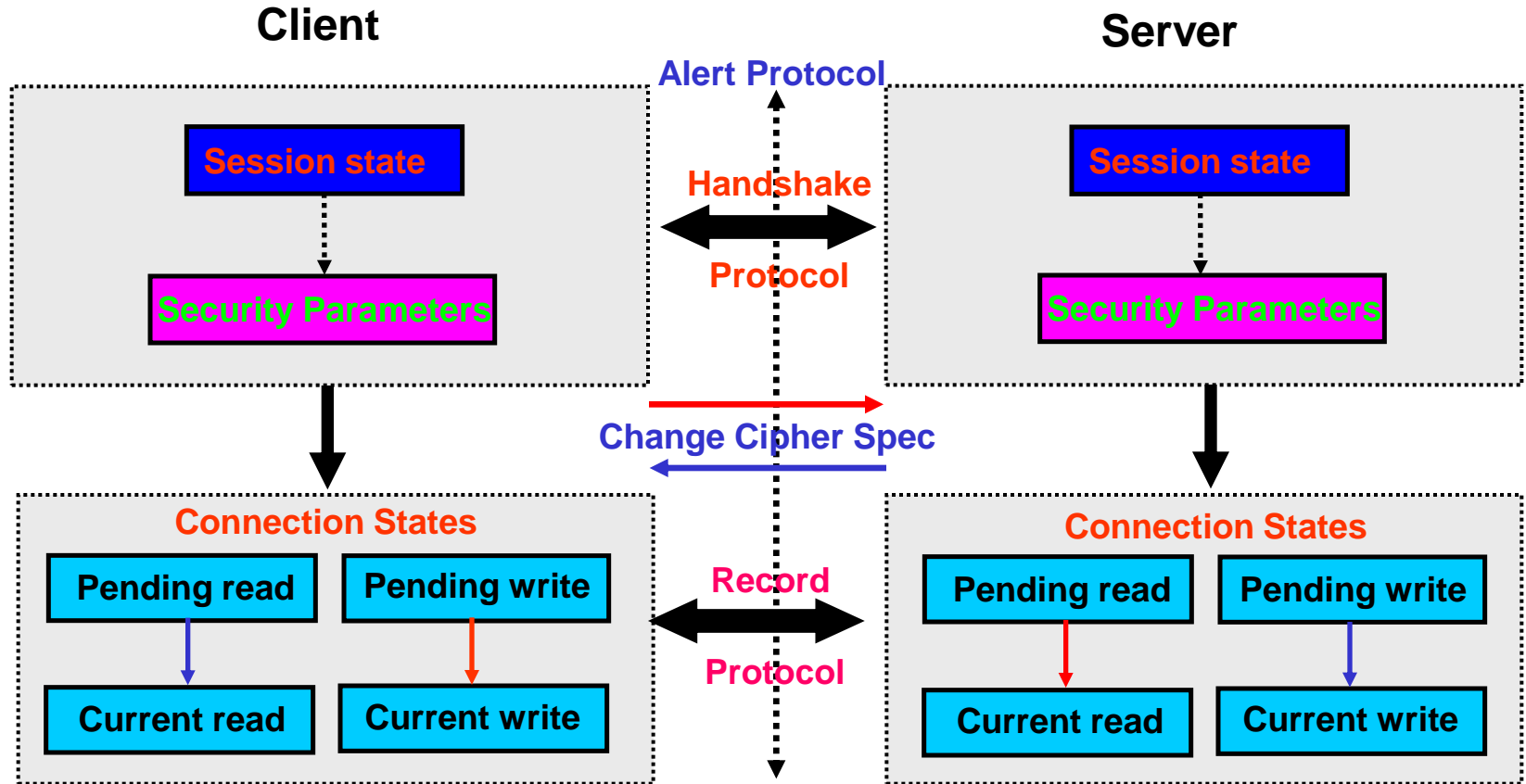


5 bytes

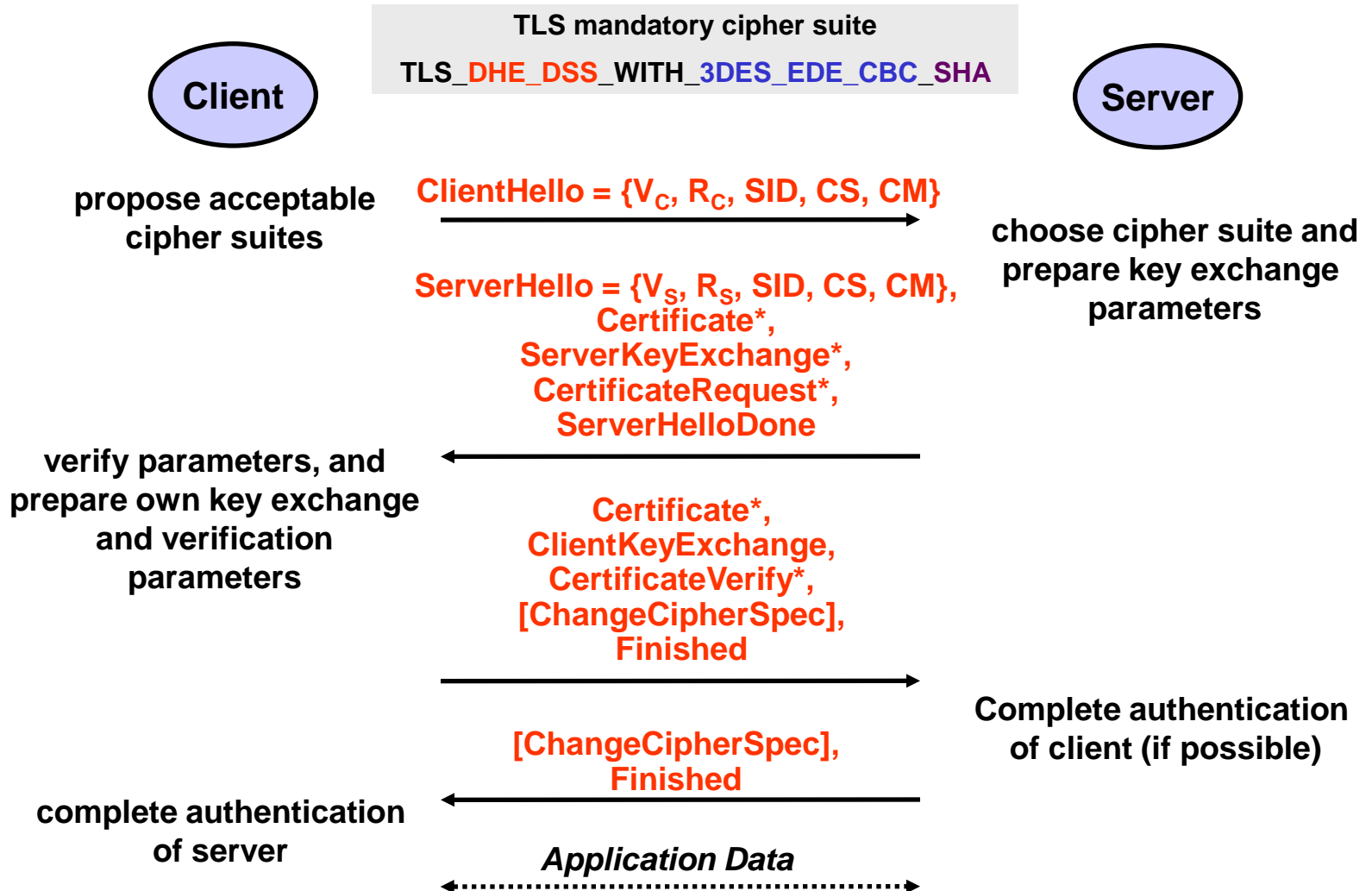
# SSL/TLS Layering



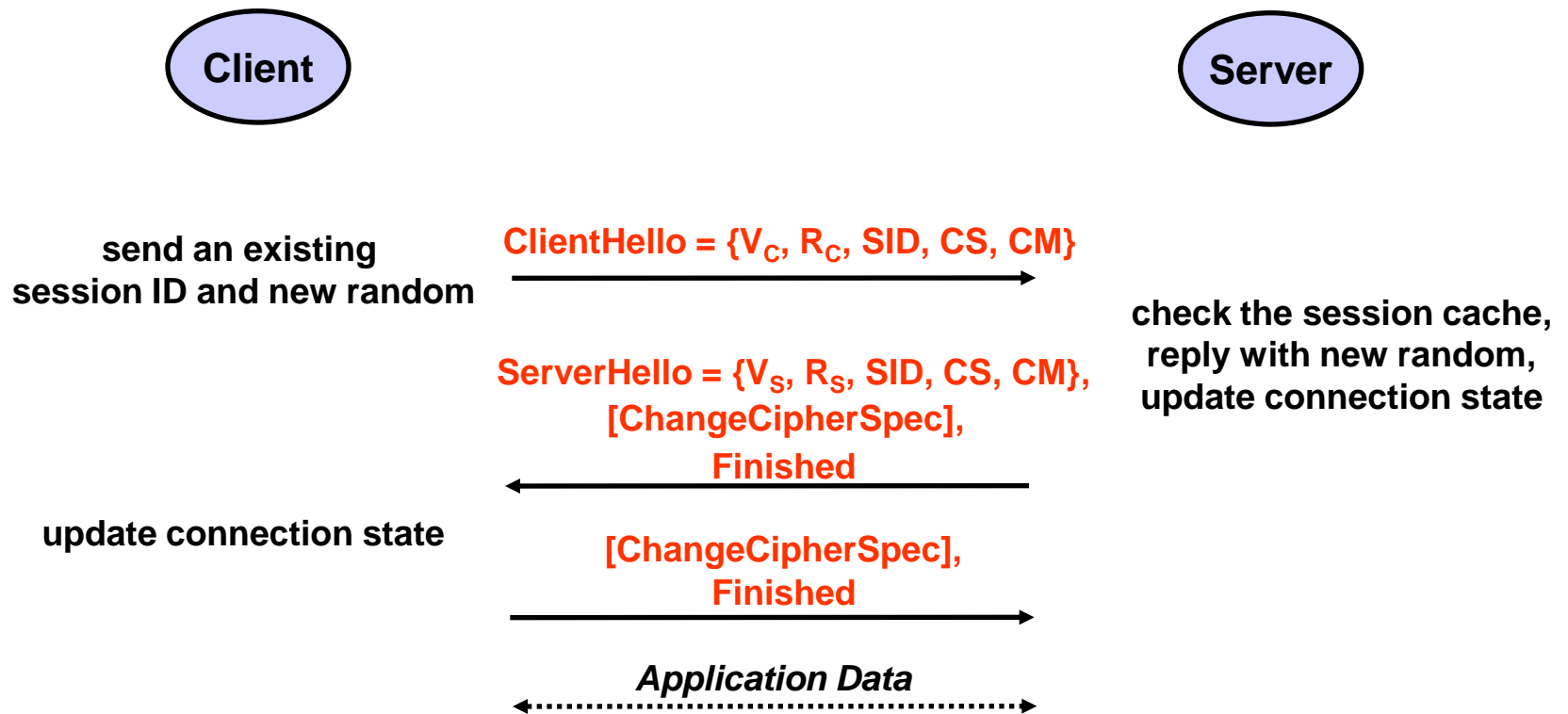
# SSL/TLS Operations Overview



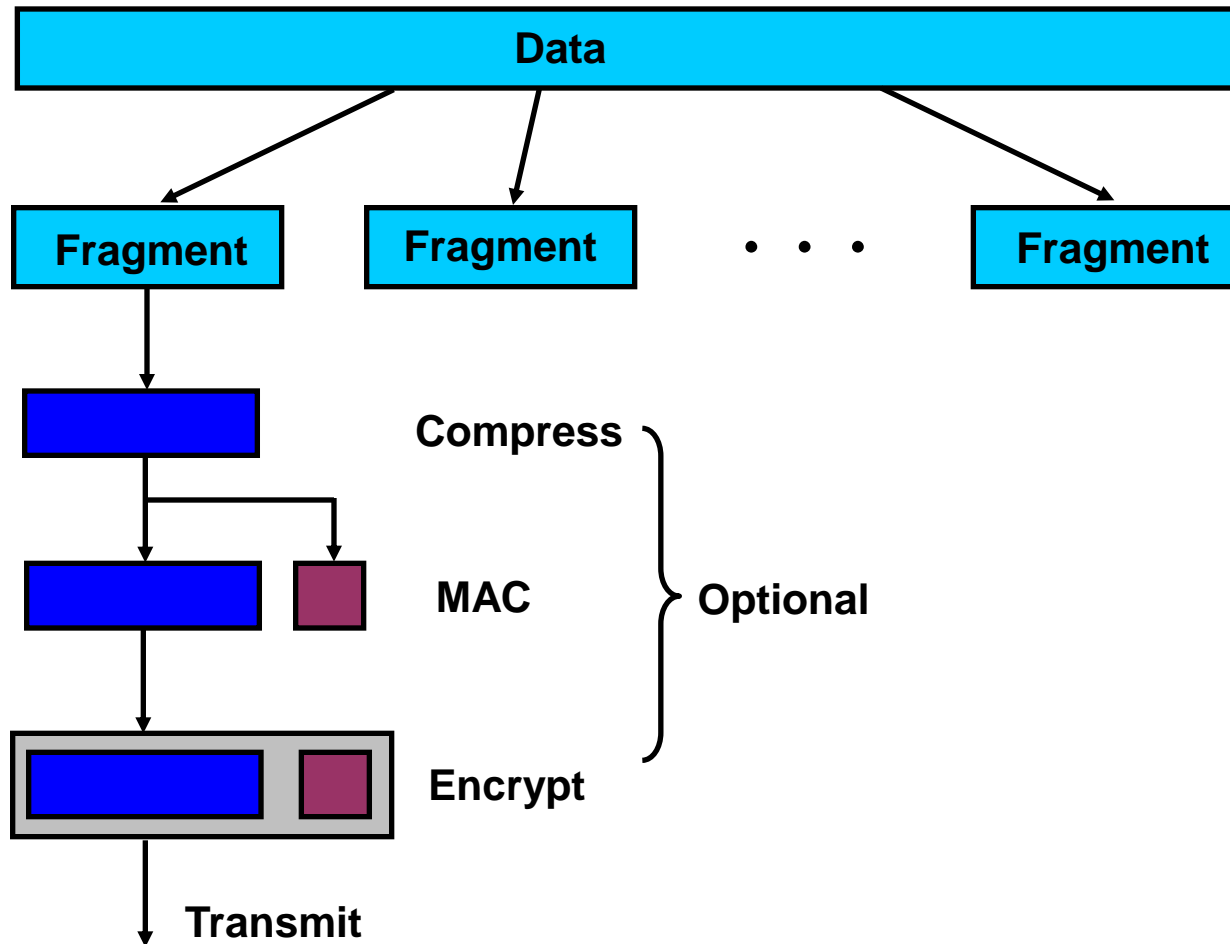
# TLS Full Handshake



# TLS Abbreviated Handshake



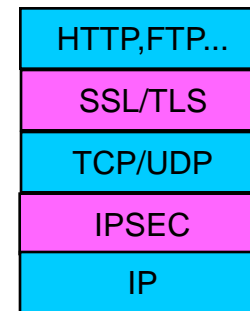
# TLS Record Protocol



# IPSec vs. SSL/TLS

## IPSec

- Network layer security protocol
- Confidentiality, Integrity, Authentication, Access control, Auditing
- Transport protocol independent
- No change to applications (application/user transparency)
- Peer-to-Peer model: Host-to-Server, Host-to-Subnet, Subnet-to-Subnet
- More secure; too complex, special client SW
- IPv4 (optional), IPv6 (mandatory)



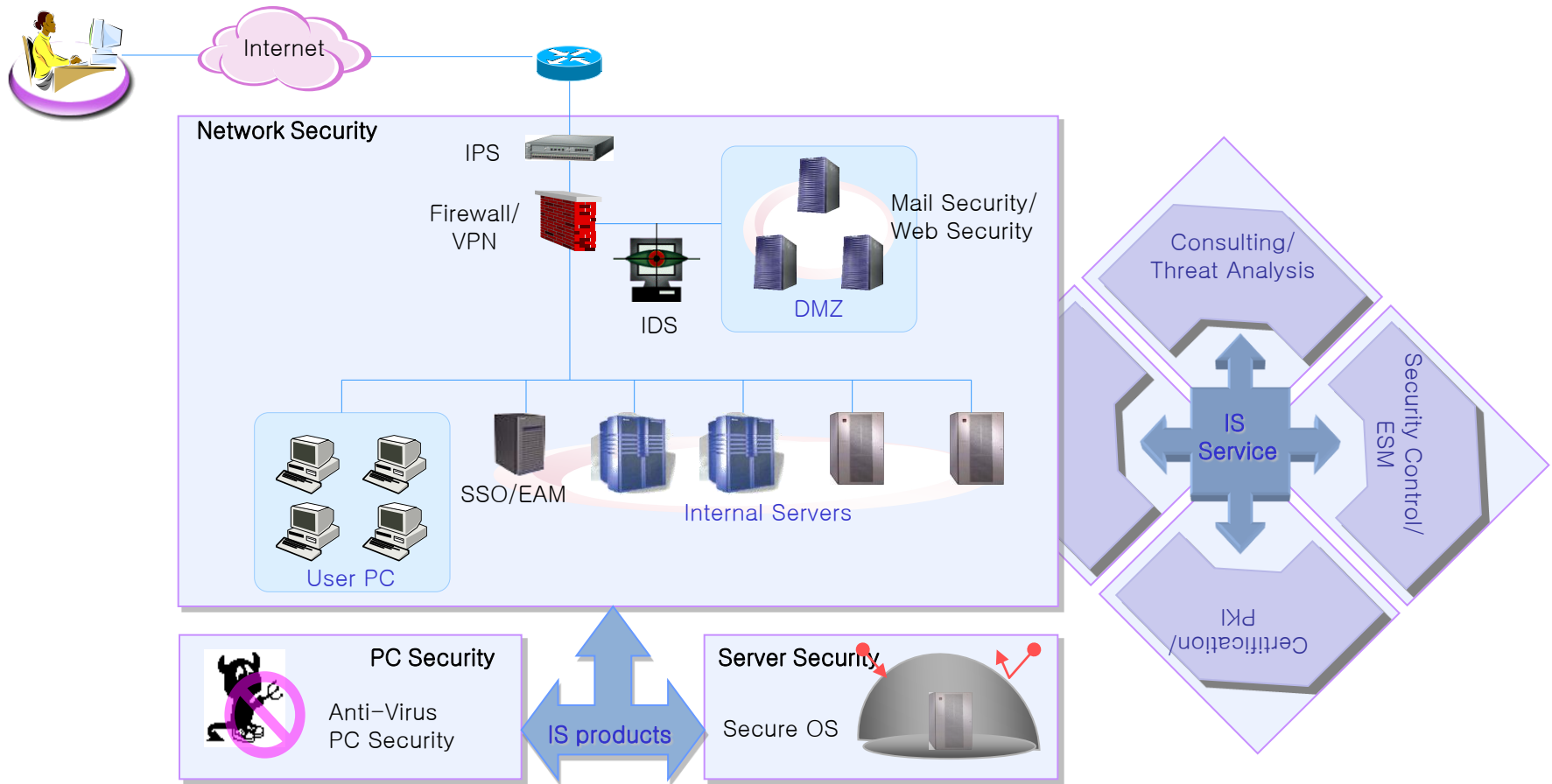
## SSL/TLS

- Transport layer security protocol
- Confidentiality, Integrity, Authentication (usually client-to-server only)
- Works only with TCP (not UDP): HTTP, SMTP, POP3, NNTP, FTP, LDAP...
- Minimal changes to applications
- Client-Server model: Host-to-Server (secure Web transactions)
- Free : built in to nearly all browsers and Web servers

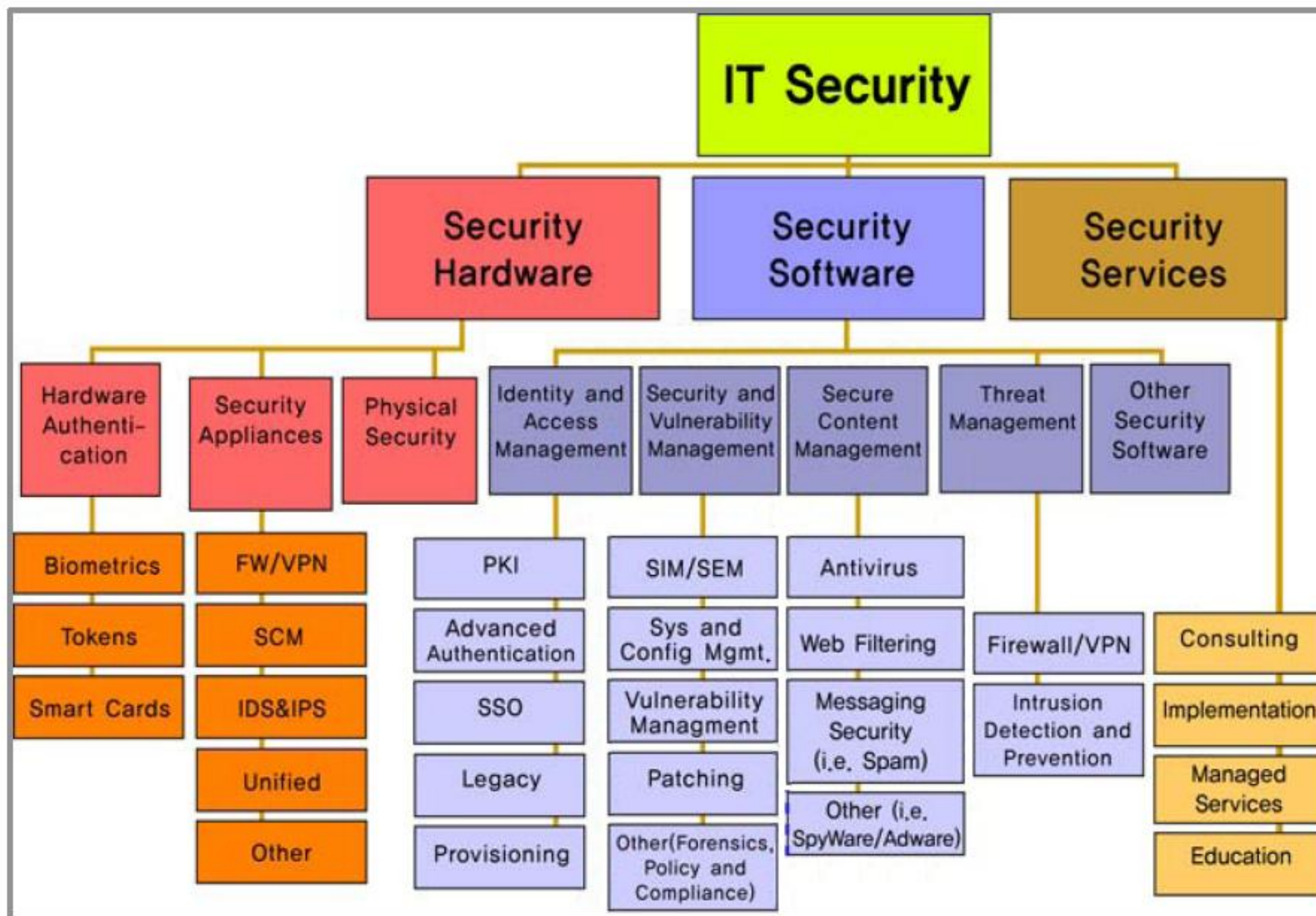


## **6. Security Management**

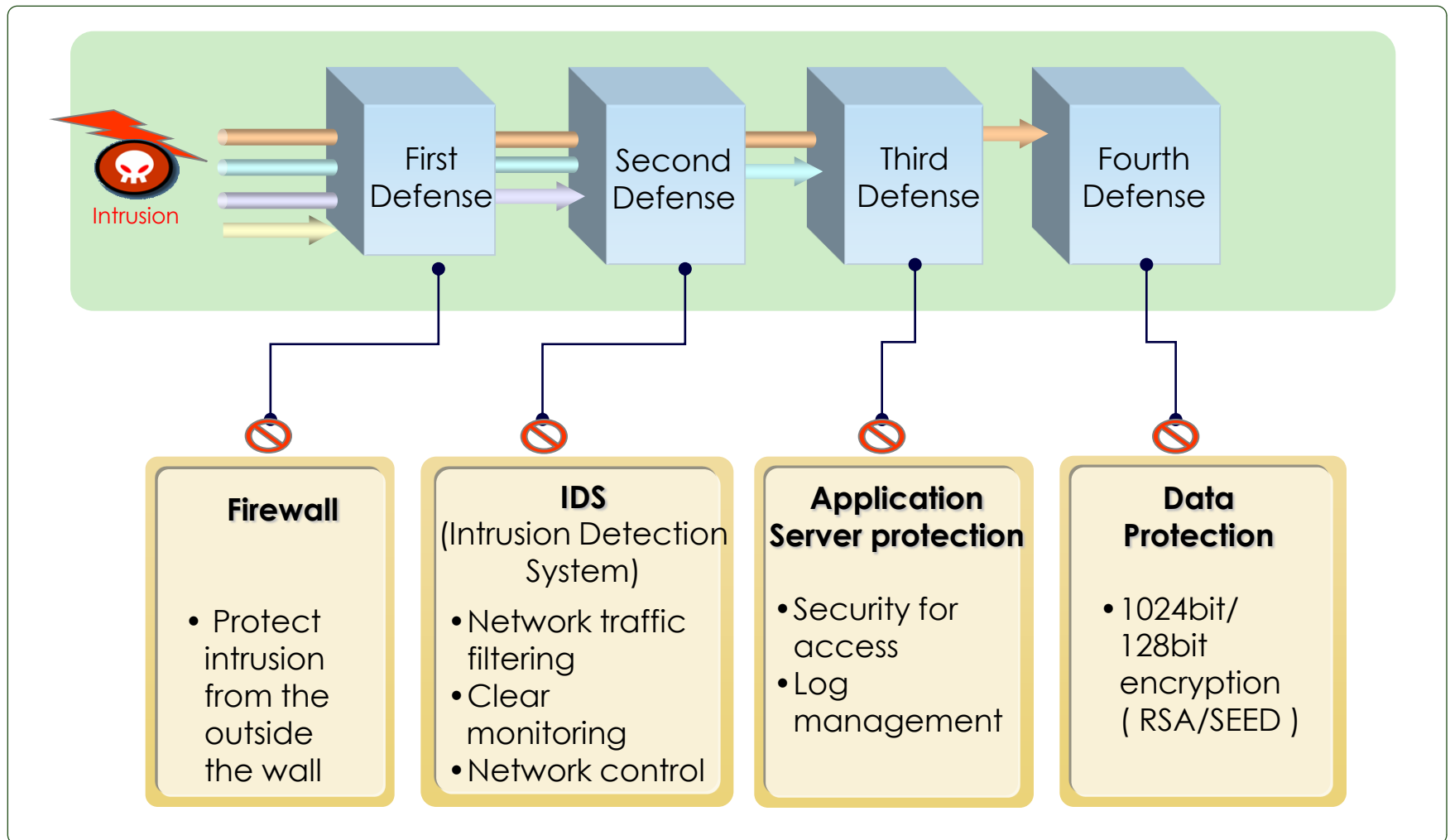
# Corporate Information Security



# Information Security Industry



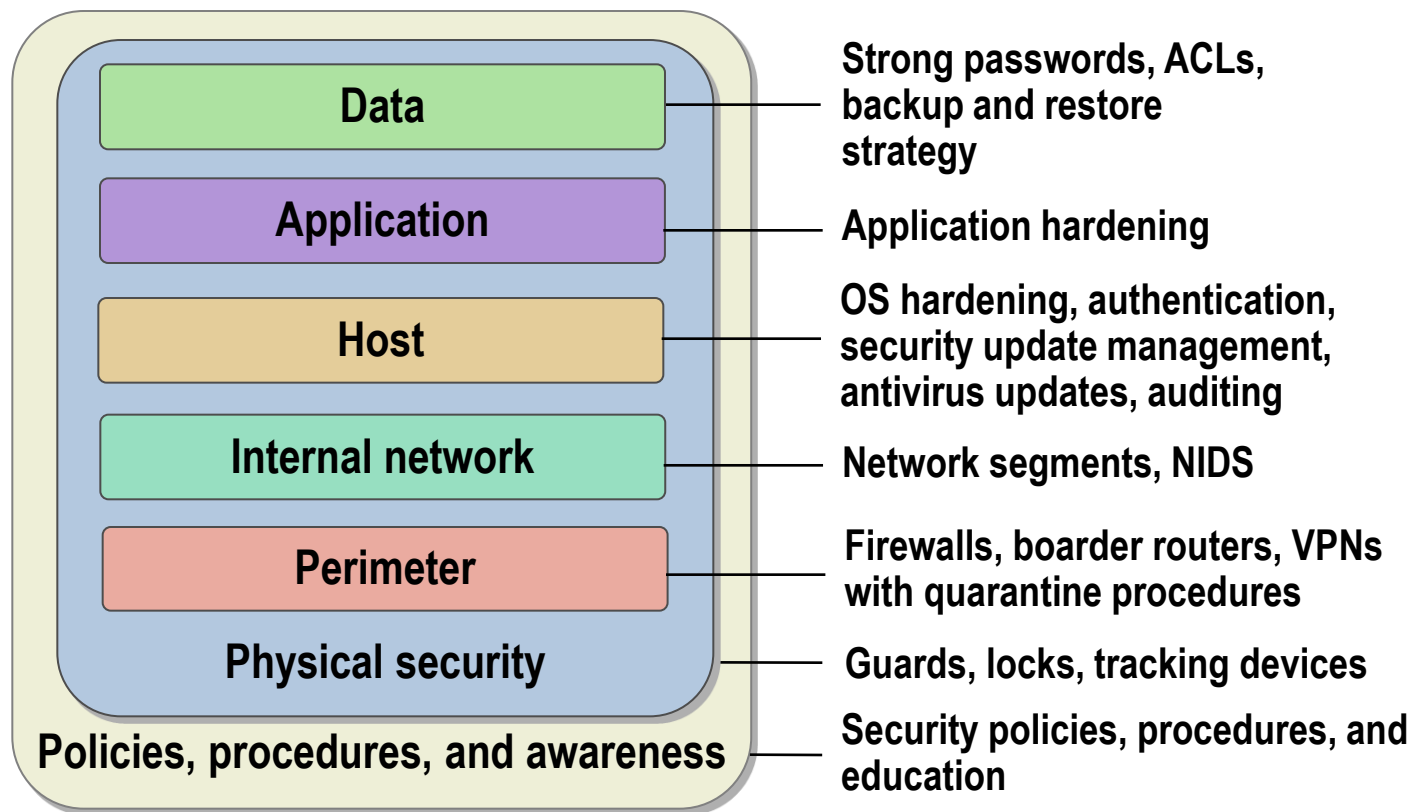
# Simplified Security Diagram



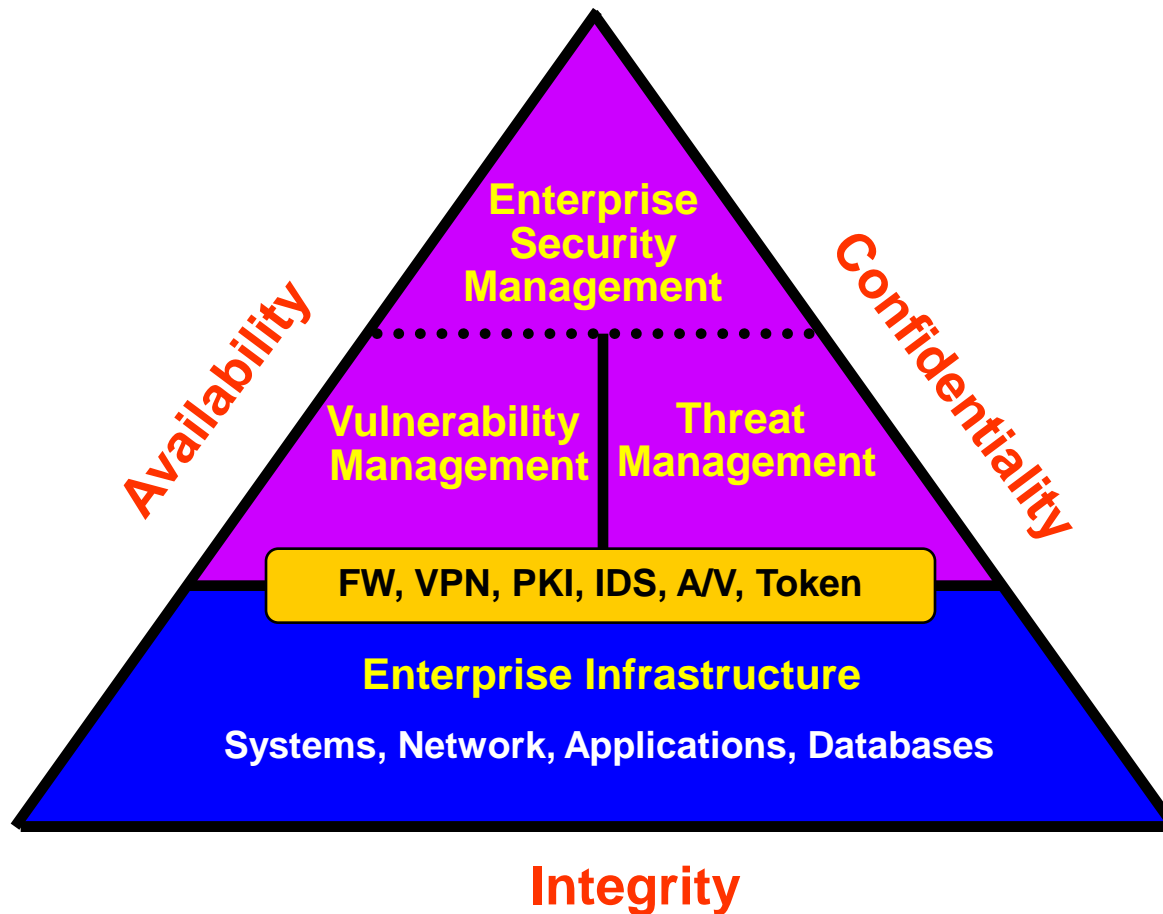
# Understanding Defense-in-Depth

Using a layered approach:

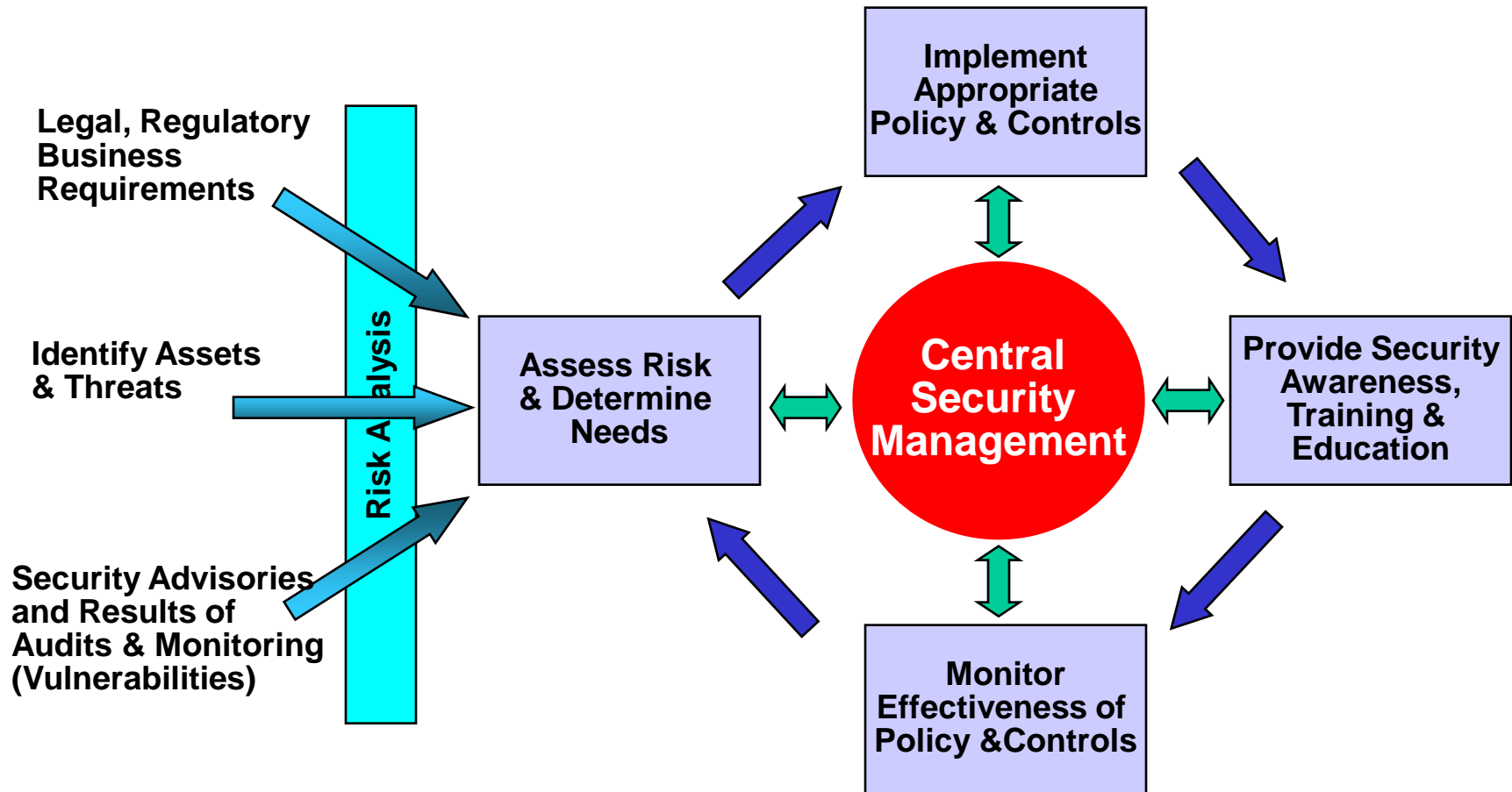
- Increases an attacker's risk of detection
- Reduces an attacker's chance of success



# Enterprise Security Management



# Managing Security



# Security Plan

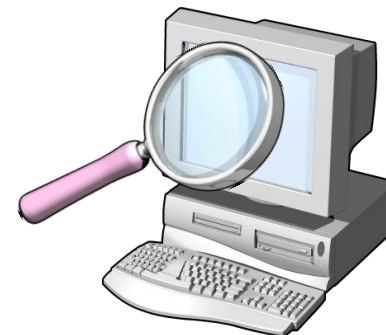
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1. Describe the assets you want to protect
  - data
  - hardware and software
  - services
2. Describe how you will protect the assets
  - access restrictions and authentication
  - redundancy
  - Encryption
3. Describe disaster recovery plans
  - physical disasters
  - equipment failures
  - intrusions
  - employee or customer mistakes
4. Regularly test your security plan
5. Update plan based on results of testing



# Penetration Testing for Intrusive Attacks

- **Intrusive attack:** Performing specific tasks that result in a compromise of system information, stability, or availability
- **Examples of penetration testing for intrusive attack methods include:**
  - Automated vulnerability scanning
  - Password attacks
  - Denial-of-service attacks
  - Application and database attacks
  - Network sniffing



# Network Vulnerability Scanning

- Nmap: *insecure.org/nmap*



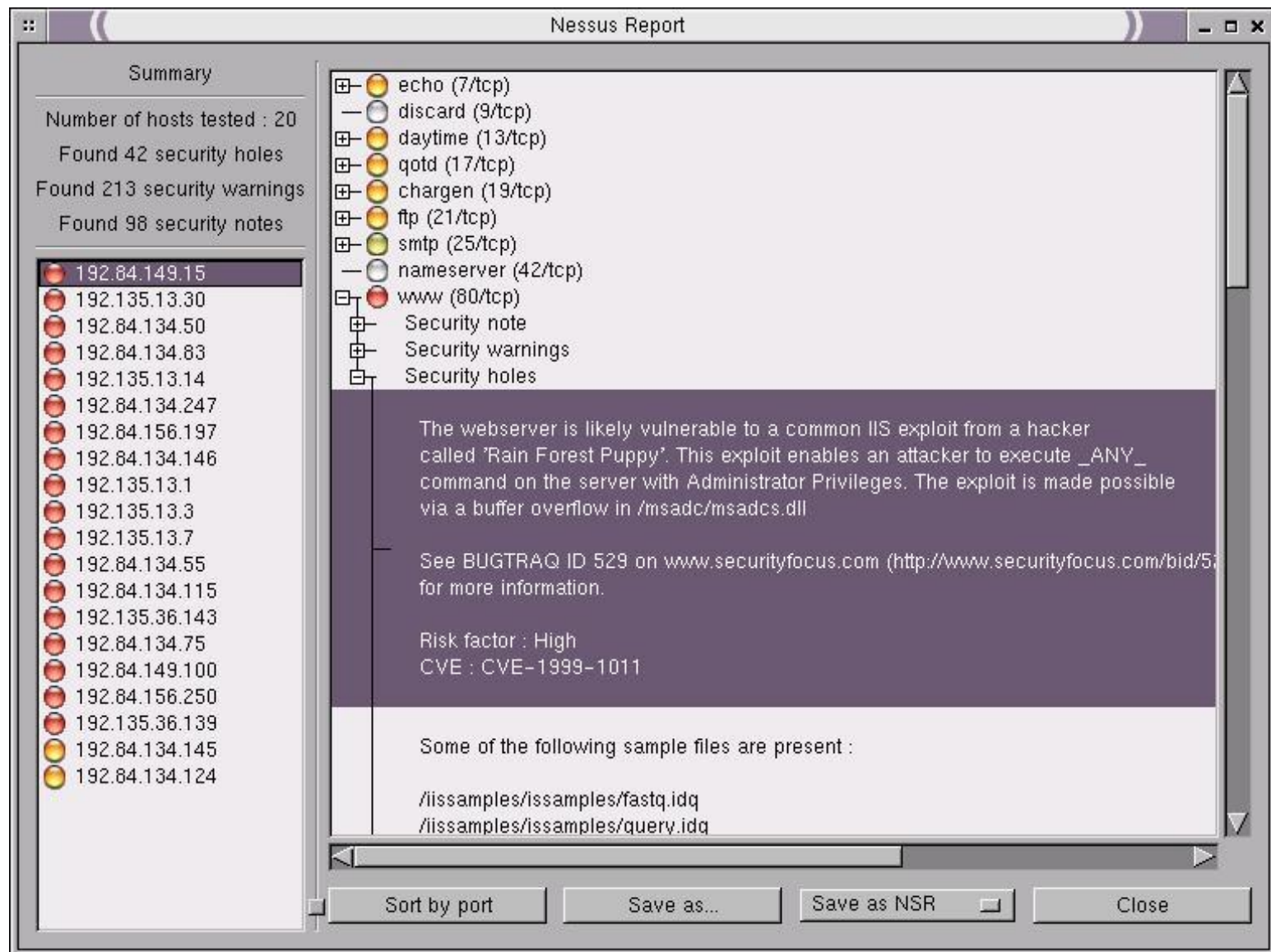
- Nmap (“network mapper”) is designed to rapidly scan networks to determine what hosts and services are currently available.

- Nessus: *www.nessus.org*



- Nessus, voted the #1 Network Security tool is a comprehensive network vulnerability scanner used in more than 75,000 organizations worldwide.

# Nessus



# Security Guideline for General Users

---

- Use automatic OS patch
- Use Anti-virus, Anti-Spyware
- Use secure password, change password periodically
- Use passwords for booting, Windows login, shared folder, screen saver, etc
- Use authentic software, not illegal software
- Do not open uncertain emails, suspicious attachments
- Backup important data
- Switch-off computer when it is not used
- Utilize useful tools

# Useful Tools

---

- Anti-Viruses
- PC firewalls
- Preventing access to harmful websites
- Spam mail protection
- Phishing filter
- Keyboard protection programs
- Process explorer
- Autoruns

## **7. Applications Security**

- E-commerce in Korea**

# Brief overview of online statistics in Korea

Total Population: 48 million  
in 2005

**Broadband User**

**90% of total households  
(12 million subscribers)**

**Mobile User**

**79% of total population  
(39 million users)**

**Licensed CA's Certificate**

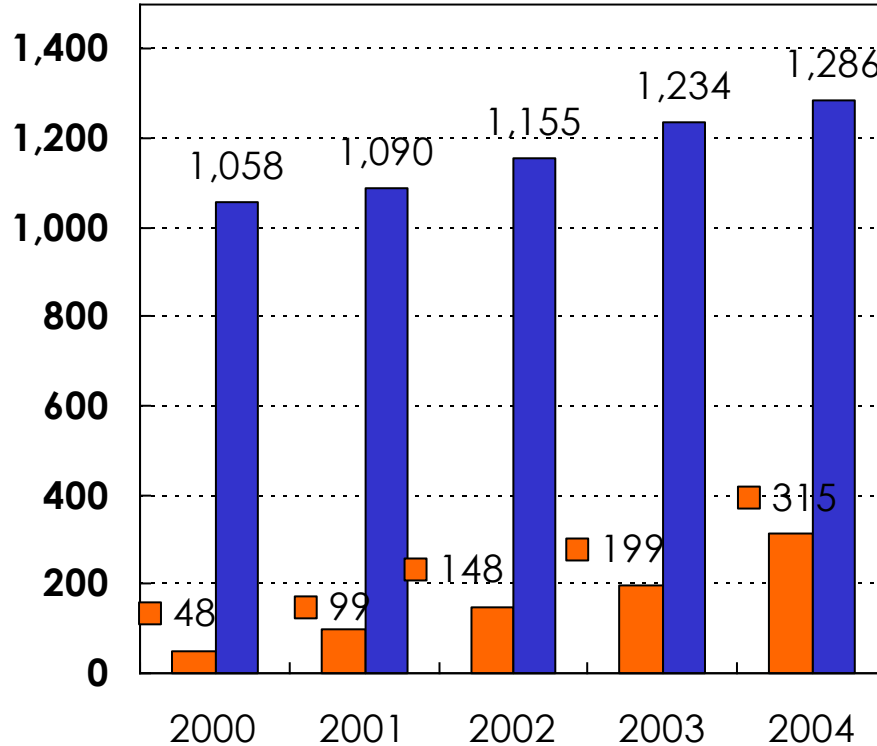
**20% of total population  
(11 million certificates)**

**Online banking  
25 million users**

**Online stock trading  
70% of all transactions**

# e-Commerce Market Size in Korea

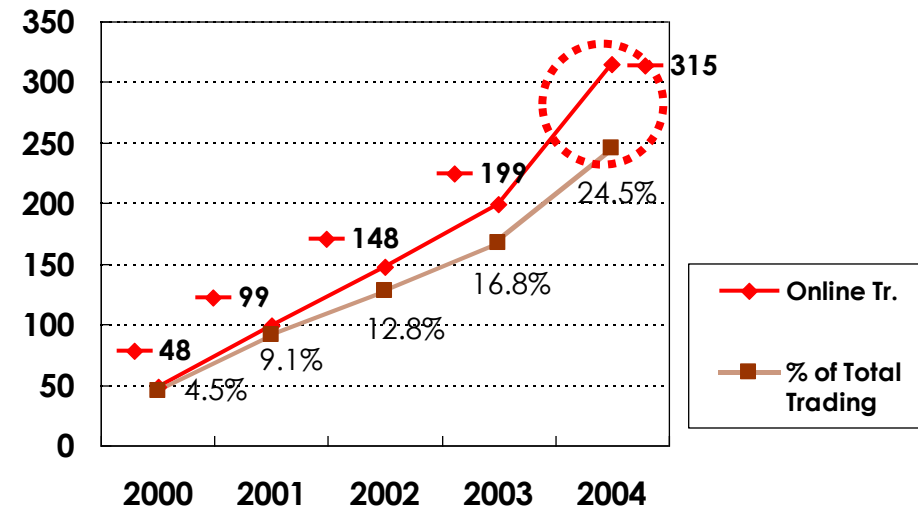
Billion US\$



- Rapidly expanding area
- Reach to 24.5% of total trading volume in 2004

• Source: e-Commerce statistics  
(2005 Korea National Statistical Office)

Billion US\$





# Business Cases

## e-Biz

- Internet Shopping mall
- Ticket / Reservation
- On-Line Billing
- B2B Marketplace

## Public

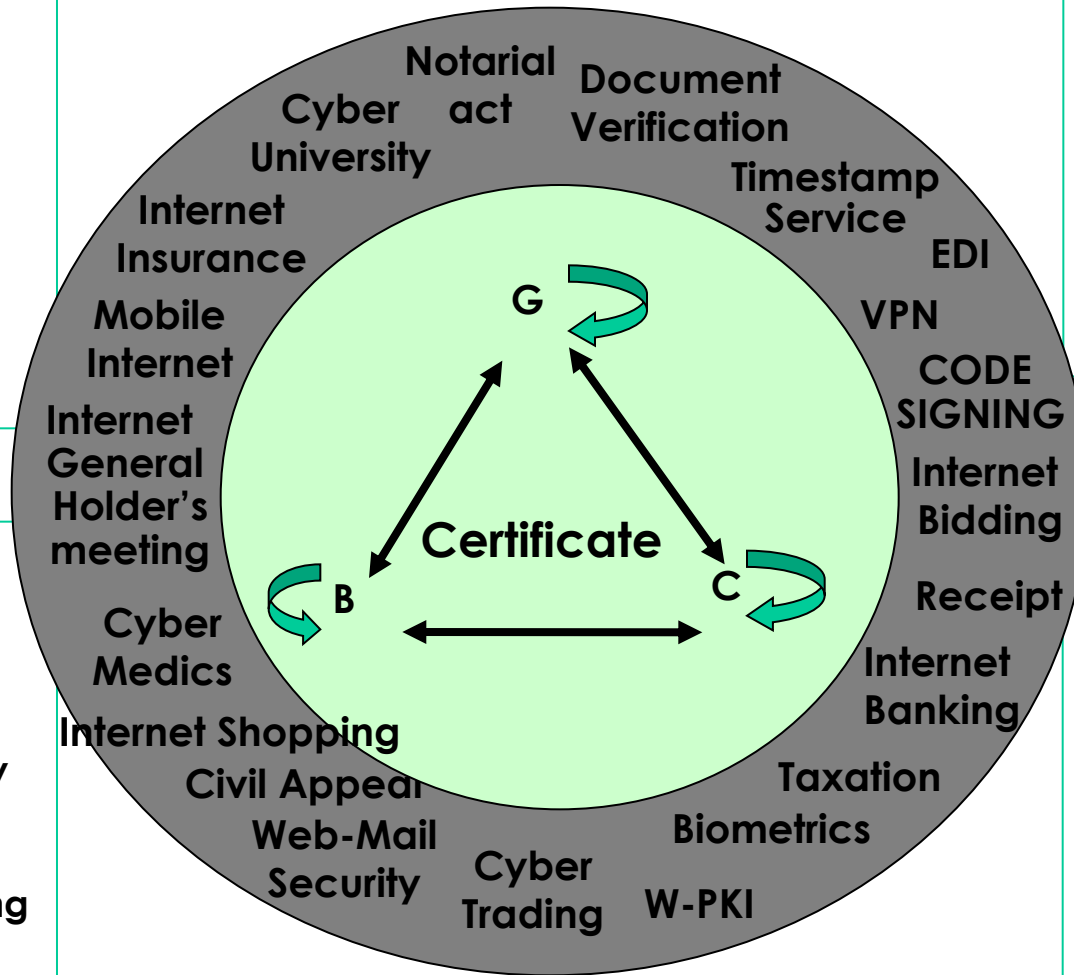
- Civil Appeal
- Digital Receipt
- Electronic supply
- Tax
- Electronic bidding
- Clearance

## Finance

- Internet banking
- Cyber Trading
- Cyber insurance
- Elec. transfer
- Electronic currency

## Others

- Medics
- Notarial act
- Cyber university
- General holder's meeting
- VPN
- Time Stamping



# Some Examples

---

- Pay tax
  - <http://www.giro.or.kr/>
- e-Government
  - Certification document issuing
  - <http://www.egov.go.kr/>
- Online shopping and payment
  - Online bookstore <http://www.yes24.com/>
  - Credit card payment with certificate

Criticism: ActiveX-based implementation



**Q & A**

**Thank you!**